

# AN10957

## Generic Access Control Data Model

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Application note  
Public

### Document information

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|-----------------|---|
| <b>Keywords</b> | MIFARE Plus, MIFARE DESFire EV1, MIFARE SAM AV2, SmartMX                                    |
| <b>Abstract</b> | This application note provides a generic approach for physical access control applications. |



**Revision history**

| Rev | Date     | Description               |
|-----|----------|---------------------------|
| 1.1 | 20110307 | More clarification added. |
| 1.0 | 20100701 | Initial version.          |

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## 1. Introduction

### 1.1 Scope

This application note achieves a common data model that can be supported across card and reader manufacturers to provide interoperability between the card and reader on a physical access system.

### 1.2 Applicable Products

Contact and contactless PCD and PICC devices

### 1.3 Abbreviations

The following table lists abbreviations used throughout this document.

**Table 1. Abbreviations**

| Abbreviations  | Meaning   |
|----------------|---|
| <b>APDU</b>    | Application protocol data unit                                      |
| <b>ATR</b>     | Answer to reset   |
| <b>BCD</b>     | Binary Coded Decimal  |
| <b>ASCIIZ</b>  | ASCII zero delimited string   |
| <b>APPMK</b>   | Application Master Key  |
| <b>APPVK</b>   | Application Validation Key  |
| <b>OCPSK</b>   | Originality Cloning Protection System Key                           |
| <b>PACS</b>    | Physical Access Control System                                      |
| <b>IV</b>      | Initial Vector?   |
| <b>CMAC</b>    | Cipher based Message Authentication Code                            |
| <b>RID</b>     | Random IDentifier   |
| <b>UID</b>     | Unique IDentifier   |
| <b>P1-P2</b>   | Parameter bytes (inserted for clarity, the dash is not significant) |
| <b>PCD</b>     | Proximity coupling device   |
| <b>PICC</b>    | Proximity integrated circuit card                                   |
| <b>RFU</b>     | Reserved for future use   |
| <b>SW1-SW2</b> | Status bytes (inserted for clarity, the dash is not significant)    |
| <b>TLV</b>     | Tag, Length, Value  |
| <b>VCD</b>     | Vicinity coupling device  |
| <b>VICC</b>    | Vicinity IC card  |

## 2. Card Definition

The card application shall be defined as an application that contains two objects, the card identifier object and the PACS data object, depends on the technology used, they can be two different files or sectors. In case of file structure, file Id 0x01 and 0x02 shall be used respectively and of sector structure, MAD (MIFARE Application Directory) shall be used.

The application identifier shall be 0xf532fN, where the default value of N is 0. in case of multiple applications/sites, other values of N ('1' to 'F') can be used. The implementation in terminal (either locked to one application or scanning the card for the right application) is out of the scope of this application note. Each site shall have the ability to use different keys for that site and therefore allow for site independence.

The card setting should allow scanning the application identifier installed in the card.

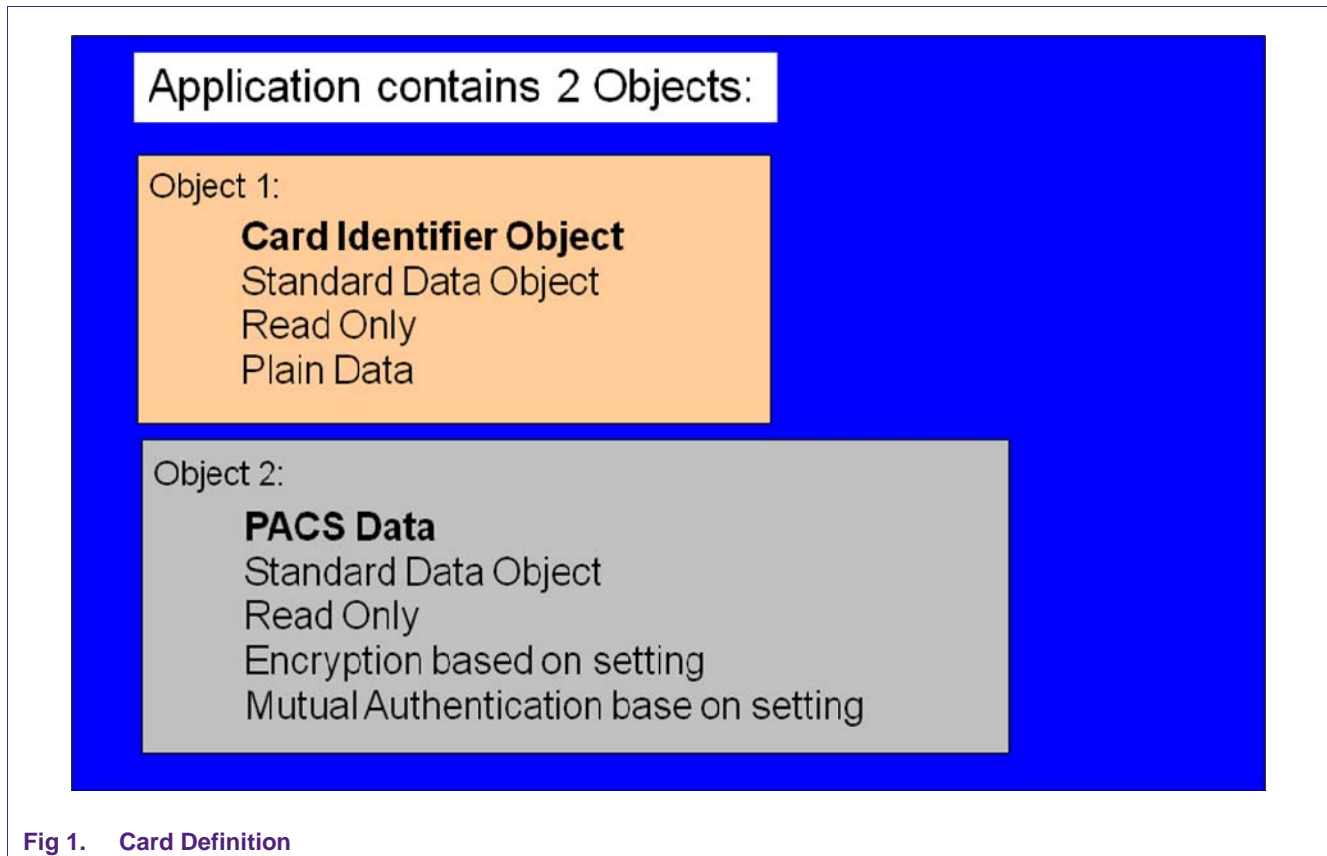


Fig 1. Card Definition

## 3.Data Model

### 3.1 PACS Data Object

The PACS data object contains a standard implementation for physical access control. This data object will be populated during card personalization and locked before issuance. All data fields must be present in the object but optional fields are not required to be populated. The encryption method used on the data is defined in the Card Identifier Object.

Any optional value if not used, shall be set to 0 (RFU).

**Table 2. PACS Data Object**

| Field Name             | Field Type | Length (Bytes) | Mandatory Optional |
|------------------------|------------|----------------|--------------------|
| Version – Major        | Binary     | 1              | Mandatory          |
| Version – Minor        | Binary     | 1              | Mandatory          |
| Customer / Site Code   | BCD        | 5              | Mandatory          |
| Credential ID          | BCD        | 8              | Mandatory          |
| Reissue Code           | BCD        | 1              | Optional           |
| PIN Code               | BCD        | 4              | Optional           |
| Customer Specific Data | Binary     | 20             | Optional           |
| Digital Signature      | Binary     | 8              | Mandatory          |

#### 3.1.1 Version – Major

**Field Type** – Binary data

**Length** – 1 byte

**Mandatory**

**Usage** – This field is used for the major version number of the data model. This value shall be set to 0x01.

#### 3.1.2 Version – Minor

**Field Type** – Binary data

**Length** – 1 byte

**Mandatory**

**Usage** – This field is used for the minor version number of the data model. This value shall be set to 0x00.

### 3.1.3 Customer / Site Code

**Field Type** – Binary Coded Decimal

**Length** – 5 bytes

**Mandatory**

**Usage** – This field contains a 10 digit numerical BCD data representation of the customer / site code.

**Example** – 0x0000001234 would represent a customer /site of 1234

### 3.1.4 Credential ID

**Field Type** – Binary Coded Decimal

**Length** – 8 bytes

**Mandatory**

**Usage** – This field contains a 16 digit numerical BCD data representation of the customer ID.

**Example** – 0x1122334455667788 would represent a customer ID of 1122334455667788

### 3.1.5 Reissue Code

**Field Type** – Binary Coded Decimal

**Length** – 1 byte

**Optional**

**Usage** – This optional field contains a 2 digit numerical BCD data representation of the reissue code.

**Example** – 0x01 would represent a reissue code of 01.

### 3.1.6 Pin Code

**Field Type** – Binary Coded Decimal

**Length** – 4 bytes

**Optional**

**Usage** – This field contains a 8 digit numerical BCD data representation of the pin code.

**Example** – 0x00001234 would represent a pin code of 00001234.

### 3.1.7 Customer Specific Data

**Field Type** – Binary

**Length** – 20 bytes

**Optional**

**Usage** -Customer Specific Data shall be a binary scratch pad defined by the end user. The data in this field will be customer specific.

**Example** – This is where a binary wiegand representation of the card information can be stored for the access control reader. The access control reader would be able to read this data and output the data without interpreting the data.

### 3.1.8 Digital Signature

**Field Type** – Binary

**Length** – 8 bytes

**Mandatory**

**Usage** - A cryptographic signature of all data in this object not including the digital signature. Please see Digital Signature section of this document.

## 3.2 Card Identifier Object

The card identifier object contains information that can be used in the discovery phase of the card.

Any optional value if not used, shall be set to 0 (RFU).

**Table 3. Card Identifier Object**

| Field Name                 | Field Type | Length (Bytes) | Mandatory Optional |
|----------------------------|------------|----------------|--------------------|
| Manufacturer               | ASCIIZ     | 16             | Optional           |
| Mutual Authentication Mode | Binary     | 2              | Mandatory          |
| Communication Encryption   | Binary     | 1              | Mandatory          |
| Customer ID                | BCD        | 4              | Optional           |
| Key Version                | BCD        | 1              | Optional           |
| Digital Signature          | Binary     | 8              | Optional           |

### 3.2.1 Manufacturer

**Field Type** – ASCIIZ

**Length** – 16 bytes

**Optional**

**Usage** – This data field contains the ASCII representation of the Card Personalization / Manufacturer of the card. This can also be used to store the end user.

### 3.2.2 Mutual Authentication Mode

**Field Type** – Binary

**Length** – 2 bytes

**Mandatory**

**Usage** – This data field contains 2 bytes consisting of several setting of the mutual authentication method. The first byte contains the Mutual Authentication type, Key Diversification algorithm, encryption Algorithm and if a random or unique Identifier is returned during anti-collision. Random or Unique ID will be important for key diversification. The second byte defines the key length. If bit seven is set, this signifies that the key length is proprietary. Bits 6 – 0 have an adder effect.

**Example:** 0xC103 signifies ISO-7816 Mutual Authentication, Unique ID, Standard ISO DES Algorithm, using a key length of 192 bits. Since each key in the DES operation is 8 bytes in length, this would signify 3 key triple DES. For 2 key triple DES, the value would be 128 bits.



Table 4. Mutual Authentication Mode Settings

| Bit   | Description                                  |
|-------|--|
| 15    | 1 – ISO 7816-4 Authentication                |
|       | 0 – Proprietary Authentication               |
| 14    | 1 – Standard ISO Algorithm                   |
|       | 0 – Proprietary                              |
| 13    | 1 – Random ID returned during anti-collision |
|       | 0 – Unique ID returned during anti-collision |
| 12    | RFU - set to 0                               |
| 11-10 | 10 – Key Diversification AES                 |
|       | 01 – Key Diversification DES                 |
|       | 00 – Key Diversification Proprietary         |
| 9 - 8 | 10 – Encryption AES                          |
|       | 01 – Encryption DES                          |
|       | 00 – Encryption Proprietary Algorithm        |
| 7     | 1 – Proprietary bit length                   |
| 6     | RFU – set to 0                               |
| 5     | RFU – set to 0                               |
| 4     | RFU – set to 0                               |
| 3     | 1 - 512 bit                                  |
| 2     | 1 - 256 bit                                  |
| 1     | 1 - 128 bit                                  |
| 0     | 1 - 64 bit                                   |

### 3.2.3 Communication Encryption

**Field Type** – Binary

**Length** – 1 byte

**Mandatory**

**Usage** – This data field sets the security of the data streams for reading the data streams between the reader and the card

**Table 5. Communication Encryption Settings**

| Value | Cryptographic Mode                   |
|-------|--------------------------------------|
| 0x00  | Plain Communications                 |
| 0x01  | Plain Communications secured by CMAC |
| 0x02  | Fully Enciphered Communications      |
| 0xFF  | Proprietary                          |

### 3.2.4 Customer ID

**Field Type** – Binary Coded Decimal

**Length** – 4 bytes

**Optional**

**Usage** – This field contains a 8 digit numerical BCD data representation of the Customer ID.

**Example** – 0x00001234 would represent a Customer ID of 00001234.

### 3.2.5 Key Version

**Field Type** – Binary Coded Decimal

**Length** – 1 byte

**Optional**

**Usage** – This field contains a 2 digit numerical BCD data representation of the application verification key version.

**Example** – 0x01 would represent a key version of 01.

### 3.2.6 Digital Signature

**Field Type** – Binary

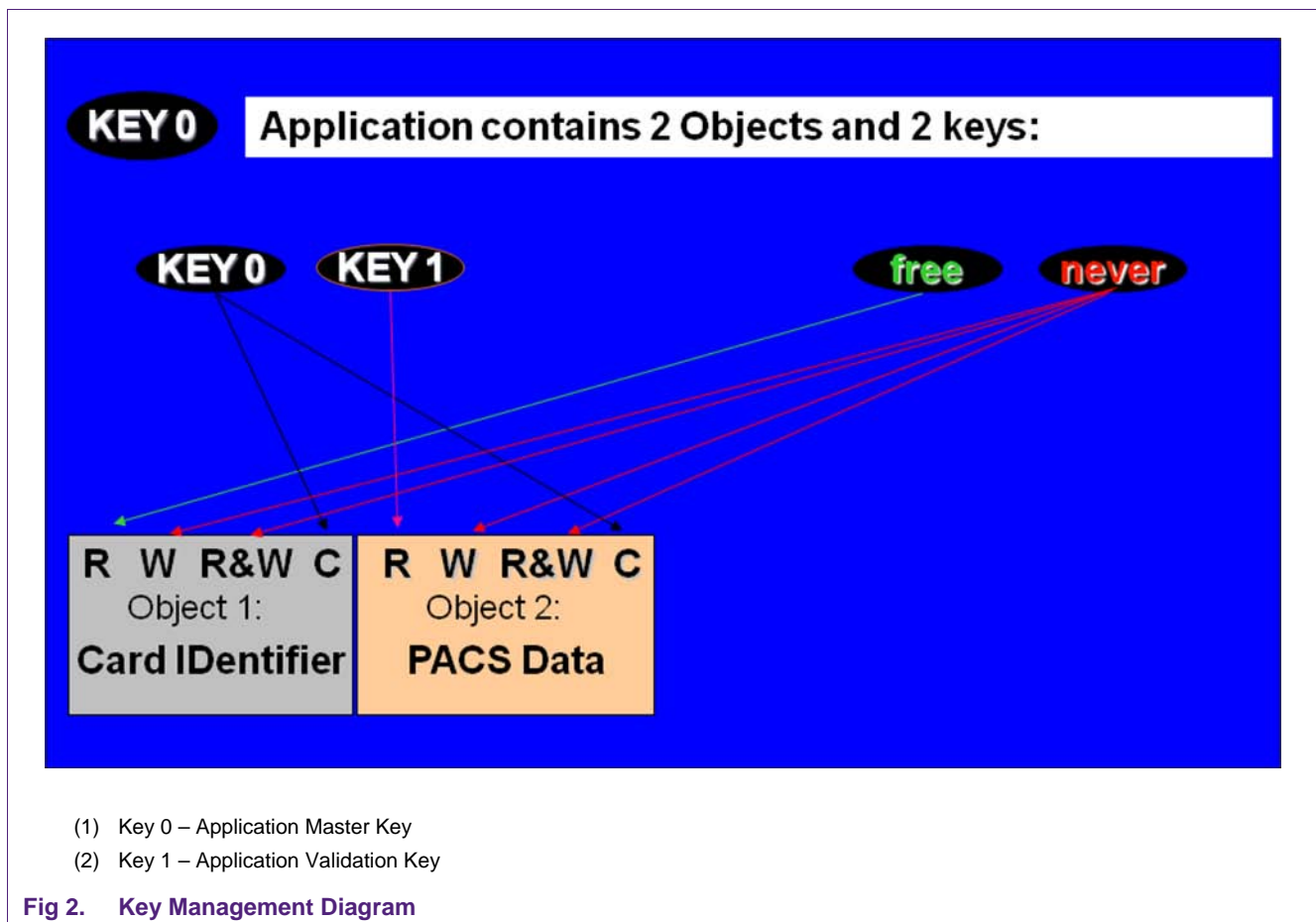
**Length** – 8 bytes

**Optional**

**Usage** - A cryptographic signature of all data in this object not including the digital signature. Please see Digital Signature section of this document.

## 4. Key Management

There shall be three basic keys per site that will be used with this application. Each key, except the general mutual authentication key, shall be diversified by the described algorithm in this document. The three keys shall be an Application Master key, application validation key, general mutual authentication key and a originality and cloning protection system key. If a random Identifier is returned during anti-collision, the application will have to query the card for a unique identifier after using the general mutual authentication key for authentication. The layout of the application and keys are illustrated below.



### 4.1 Application Master Key (APPMK – Key 0)

UID based diversified key that is stored on the card. The master key is stored on the backend system. This key is only used for personalization and administration of the data objects.

## 4.2 Application Validation Key (APPVK – Key 1)

UID based diversified key that is stored on the card. The master key is stored on the backend system. This key is only used for validation / authentication of the data objects.

## 4.3 Originality and cloning protection System Key (OCPSK)

UID based diversified key that is used for the calculation of the digital signature in each of the data objects. This key is not stored on the card.

## 4.4 General Mutual Authentication Key (GMAK)

This key is used for general mutual authentication when a random identifier method is used during anti-collision. Each card shall have a method to retrieve a unique, non changing identifier that shall be used for key diversification and originality check.

## 4.5 Key Diversification

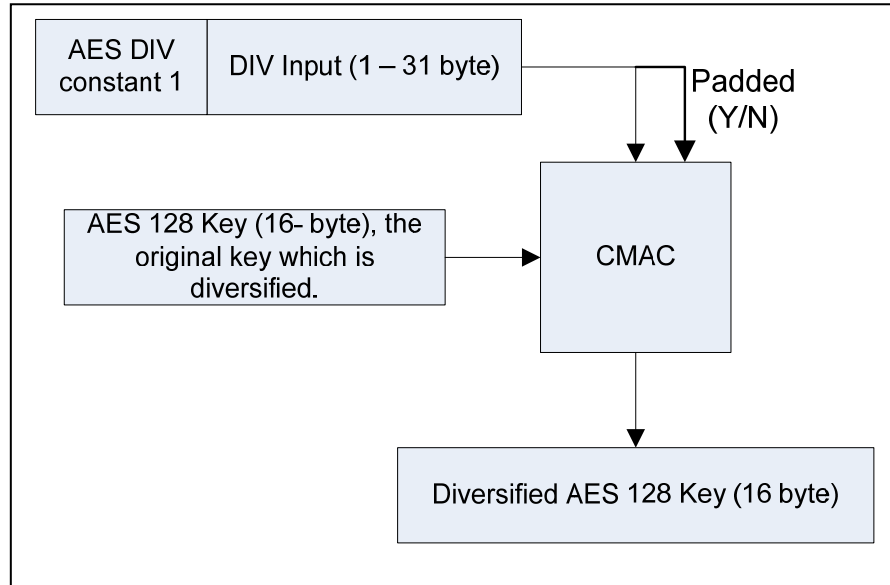
All keys, except the General Mutual Authentication Key (GMAK) shall be diversified, based on the UID of the card. Therefore, the secret keys are unique to every card in the system.

Key diversification mechanisms are explained in NXP application note "AN10922", available at [http://www.nxp.com/documents/application\\_note/AN10922.pdf](http://www.nxp.com/documents/application_note/AN10922.pdf)

As the preferred crypto algorithm is AES-128, the AES-128 key diversification is explained once again in the following section using a different example.

4.5.1 Diversification of AES-128 keys

The following diagram shows the 16-byte AES key diversification scheme.



AES DIV constant 1: 0x01

DIV Input: Message with length of 31 bytes. This DIV input contains the AES DIV constant, UID of the card and padding, if necessary.

Example:

Secret Key : 0xf3f9377698707b688eaf84abe39e3791

UID : 0x04deadbeeffeed

Div Constant : 0x01

Step 1: Generate subkeys

Generate K0:

$K_0 = \text{CIPHER}(0b)$ . Encrypt 0s using Secret Key.  
Here  $K_0 = 0x6704a3af8af3d920a0a7594f5ceb9fd$

Generate K1:

If  $\text{MSB}(K_0) = 0$ , then  $K_1 = K_0 \ll 1$ ;  
Else  $K_1 = (K_0 \ll 1) \text{ XOR } 0x00000000000000000000000000000087$ ;  
Shift  $K_0$  one bit left. If Most Significant Bit of  $K_0$  is not 0, XOR shifted result with  $0x00000000000000000000000000000087$ .  
Here  $K_1 = 0xce09475f15e7b241414eb29eb9d7f3fa$

Generate K2:

If  $\text{MSB}(K_1) = 0$ , then  $K_2 = K_1 \ll 1$ ;  
Else  $K_2 = (K_1 \ll 1) \text{ XOR } 0x00000000000000000000000000000087$ .  
Shift  $K_1$  one bit left. If Most Significant Bit of  $K_1$  is not 0 XOR shifted result with  $0x00000000000000000000000000000087$

Here K2 = 0x9c128ebe2bcf6482829d653d73afe773.

Step 2 : Create Div Input  
Div Constant + UID + Padding  
0x0104deadbeeffeed8000

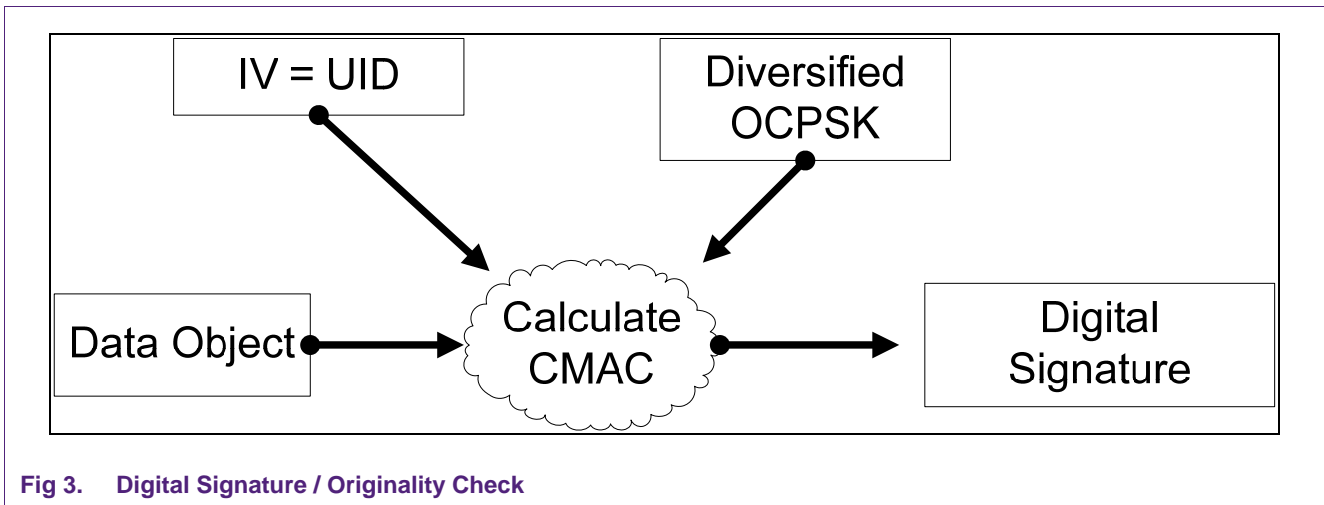
Step 3 : XOR string  
Since padding occurred, K2 will be XOR'd with Div Input  
Result –  
0x0104deadbeeffeed8000000000000009c128ebe2bcf6482829d653d73afe773

Step 4: Encrypt the above result with Secret Key  
Result –  
0x901789466c3d5fb6c885ab59139e132f0bb408baff98b6ee9f2e1585777f6a51

Step 5: Diversified Key would be the last 16 byte block (Block 2) of the encryption result.  
Diversified key is 0x0bb408baff98b6ee9f2e1585777f6a51

## 5. Digital Signature / Originality Check

The signature of the data will be defined by a computed cryptographic message authentication coding (CMAC) that will authenticate that the data has not been altered or manipulated. The system will be able to compute the digital signature and compare it to the stored signature. The OCPSK key will only be known by the system and not stored on the card.



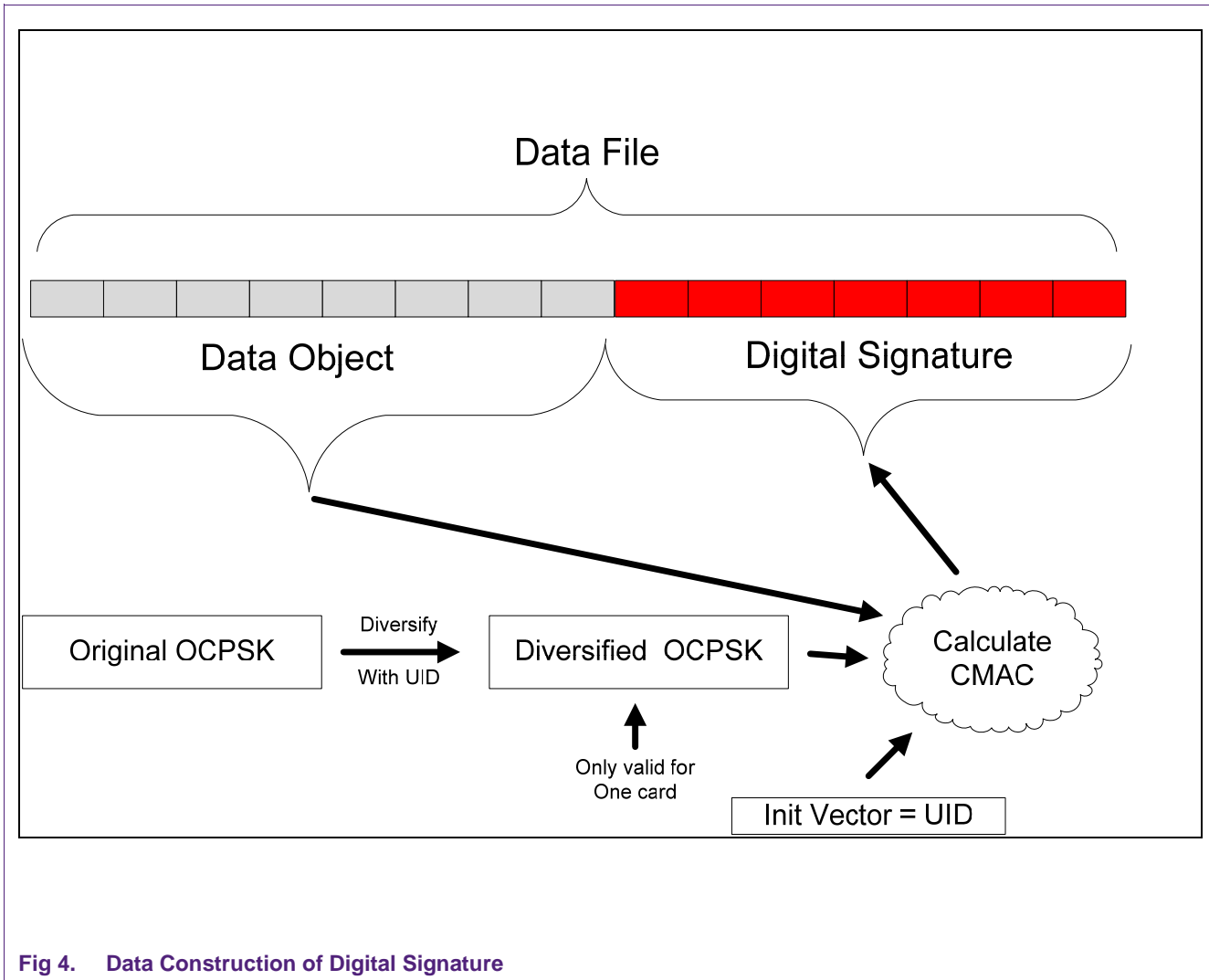


Fig 4. Data Construction of Digital Signature

Example: Based on AES – 128 key

PACS Data Object:

Version Major - 0x01

Version Minor - 0x00

Site Code - 0x00 00 00 11 22

Credential ID - 0x00 00 00 00 00 06 55 30

Reissue Code - 0x00

Pin Code - 0x00 00 00 00

Customer Data – 0x00 11 22 33 44 55 66 77 88 99 00 11 22 33 44 55 66 77 88 99

Original OCPSK - 0xf3f9377698707b688eaf84abe39e3791

UID : 0x04deadbeefeed





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