

SAPSUG

Smart Access Platform Solution User Guide

Rev. 1 — 20 December 2022

User guide

Document information

Information	Content
Keywords	SAPSUG, Smart Access Platform, APK, LPC55S69, Matter, PIN pad, UWB, Fingerprint, Face recognition
Abstract	The purpose of this guide is to help users get familiar with the hardware, updating binaries, and exploring the out of box features



1 Introduction

Smart Access is a scalable platform solution showcasing the latest and renowned smart access technologies. This solution offers reference designs, software source code, one-stop-shop product support, and more in order to facilitate a quick time to market.

The objective of this guide is to assist users in becoming familiar with the hardware, updating binaries, and exploring the out of box features.

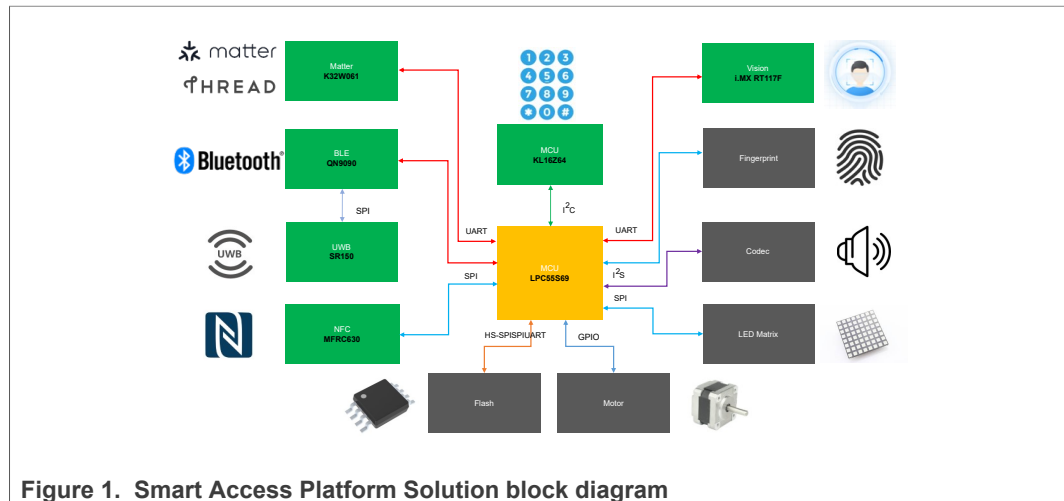


Figure 1. Smart Access Platform Solution block diagram

The Smart Access Platform includes five types of control systems:

- Fundamental Access Control - LPC55S69
 - NFC
 - PIN pad
 - Fingerprint
 - Motor control
 - Voice prompt
- Matter Access Control - K32W041/061:
 - Matter over the Thread Network
- Ultra-Wideband (UWB) Access Control - SR150
 - Based on UWB secure ranging
- Face Access Control - i.MX RT117F
 - Secure 3D face recognition plus liveness detection and anti-spoofing
 - Optional 2D secure and low-cost face recognition
- Bluetooth Low Energy (Bluetooth LE) Access Control - QN9090
 - Remote user management via Bluetooth LE

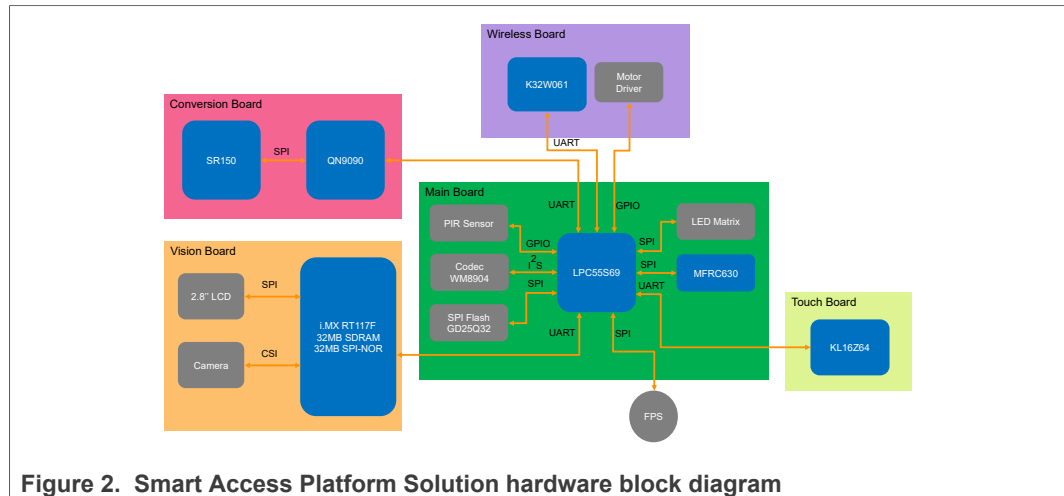


Figure 2. Smart Access Platform Solution hardware block diagram

The Smart Access Platform Solution development kit consists of five PCBAs: Main Board (LPC55S69), Touch Board (KL16Z64), Wireless Board (K32W061), Vision Board (i.MX RT117F), and Conversion Board (QN9090).

- Main Board includes:
 - LPC55S69 acting as the main controller of the whole system
 - MFRC630 acting as the NFC reader
 - GD25Q32 NOR SPI flash for audio files storage
 - WM8904 audio codec
 - BTL160 Fingerprint sensor
- Touch Board includes:
 - KL16Z64 capacitive touch IC which can support up to 16 buttons, by default, 12 buttons are connected (0 ~ 9, *, and #)
- Wireless Board includes:
 - K32W061 to support Matter functionality over Thread Network
 - DRV8837 acting as the motor driver
- Vision Board includes:
 - i.MX RT117F to provide MCU-based face recognition functionality, for more information, see [SLN-VIZN3D-IOT](#).
- Conversion Board includes:
 - QN9090 to provide Bluetooth LE functionality
 - SR150 for UWB secure ranging functionality

[Figure 3](#) shows the real PCBAs. As the schematic and design original files of each PCB are fully opened, the user can download them from [NXP website](#). The detailed functions and connectors description of each PCB are introduced in the following sections.

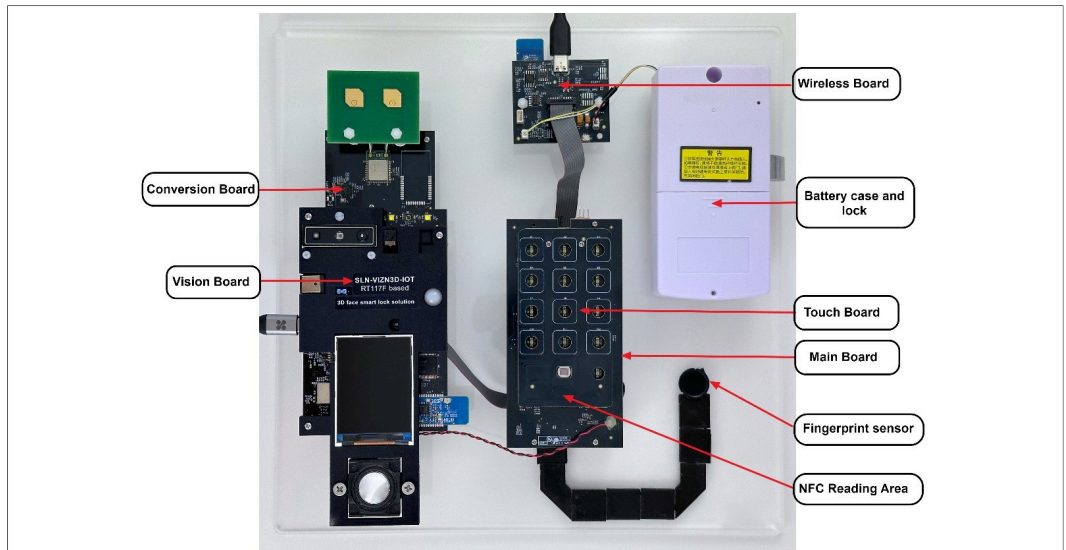


Figure 3. Smart Access Platform Solution PCBA

2 Features overview

The Smart Access Solution provides various access options as follows:

- To control the door lock smartly, such as PIN pad password input.
- Face ID registration and recognition.
- MIFARE (NFC) card detection.
- Moreover, the user can configure Smart Access Platform Solution system by Android Bluetooth LE APK, which can be found in [smart_access_platform](#).

2.1 APK Installation

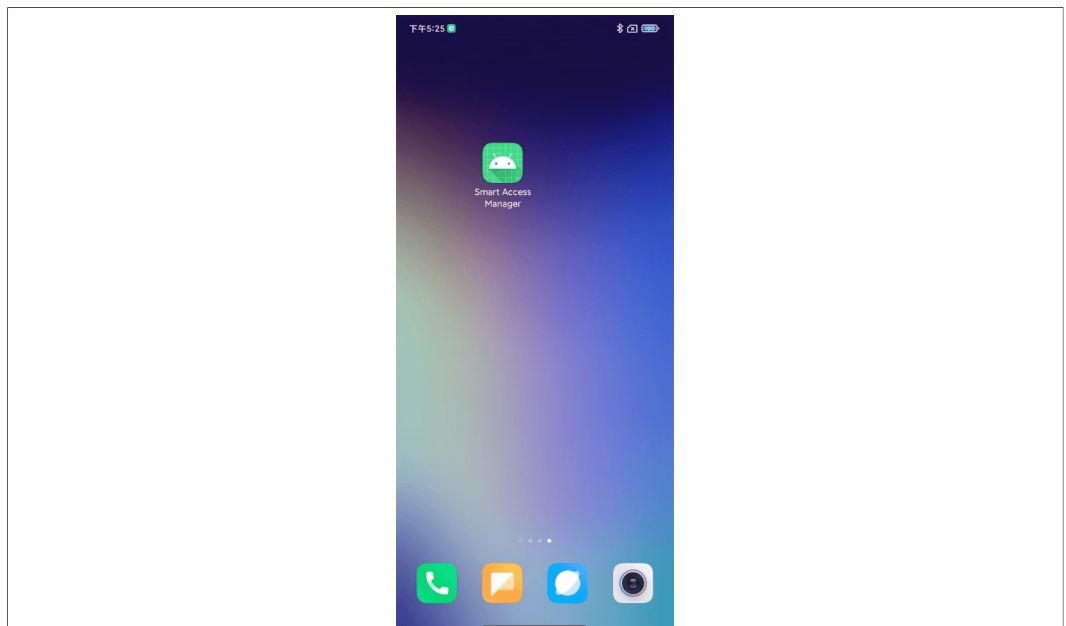


Figure 4. Smart Access Manager

Users can communicate wirelessly to the Smart Access board via Bluetooth LE by installing the “Smart Access Manager” APK on Android smartphone (v8.0 and up) or tablet devices.

- Connect your phone to the computer with a USB cable, download the provided .apk file, and allow file transfer.
- Click and drag the .apk file from your computer in a folder inside the internal storage of the phone.
- To find that folder, use a file explorer application on the phone, then click the .apk file to install it.
- If a security warning appears, click "Settings", and enable the option to install from unknown sources.

The APK is used to create a customized “Smart Access profile” based on the core technologies enabled by the solution. User can select the technologies they are interested in and then create a custom profile with their own PIN code, biometric data, and so on.

2.2 Connect the board

- Open the APK.
- APK scans for the Smart Access Platforms automatically.
- Select the correct device (naming “SMART”) by touching it.

The selected board is connected and the previously created users are shown [Figure 5](#)

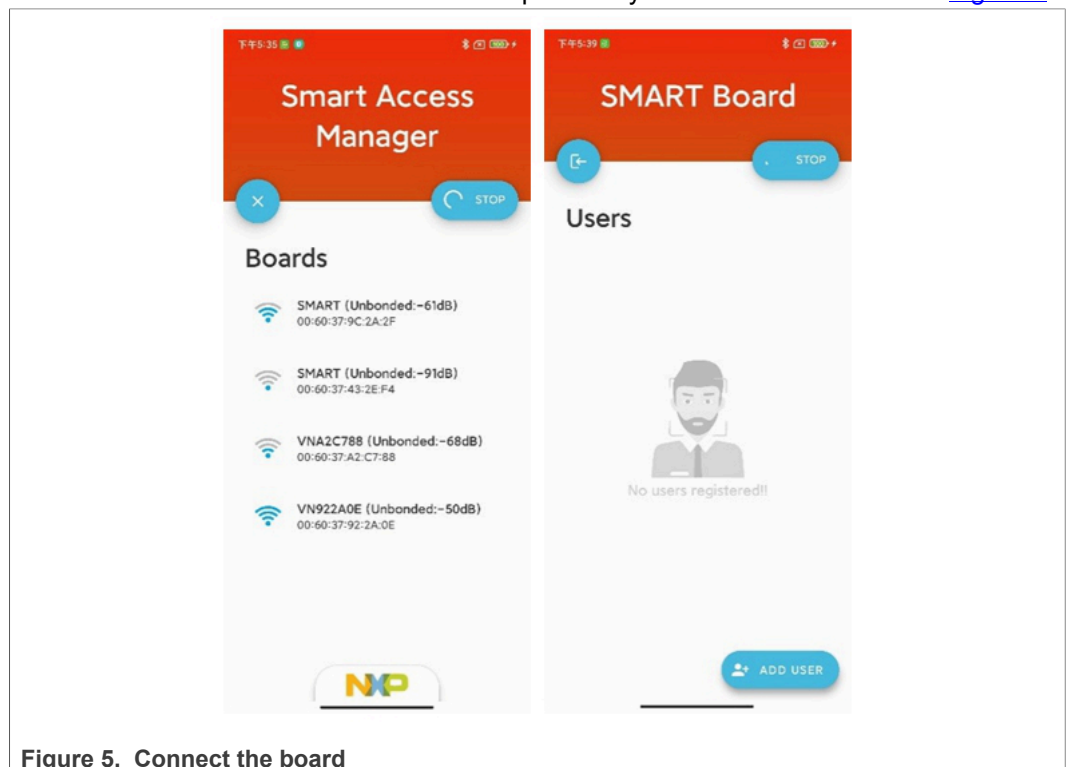


Figure 5. Connect the board

2.3 Create a new user with a password

To create a new user:

- Press **ADD USER** button on the bottom-right corner of the screen.

- Press **Next** without any additional unlock option selected.
- Press the **Name** field and type the desired name.
- Press the **Enter Password** field and type the desired password (for simplicity keep the password 123456)
- Press **Register**, the new user is created and appears in the **Users** list.

User can unlock the door in following ways:

- Unlocking the door through APK directly:
 - Select the user from the **Users** list by touching it.
 - Press the **Unlock device** option.
 - Select **Password**.
 - Enter the password correctly (123456) and press the **Unlock** icon.
 - Door lock is opened and audio feedback is sent through the speaker of the board.
- Unlocking the door through PinPad:
 - Enter the right password by touching the corresponding button in the PinPad.
 - After entering the password, tap the confirmation button.
 - Door lock is opened and audio feedback is sent through the speaker of the board.

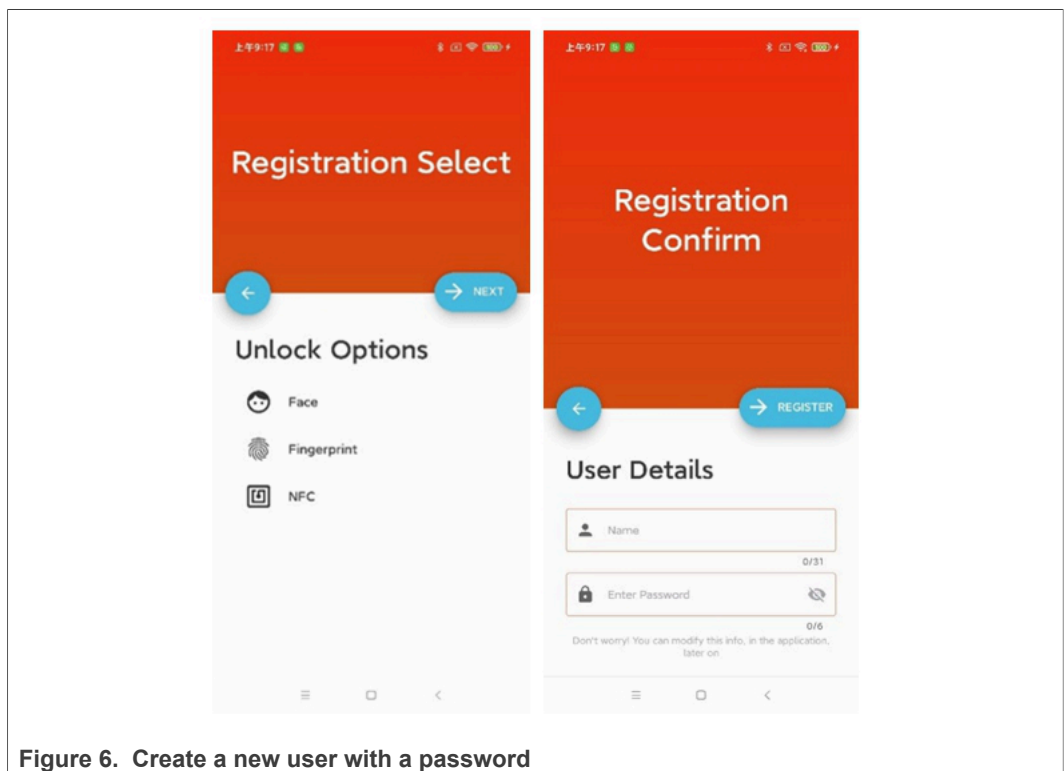


Figure 6. Create a new user with a password

The KL16 implements the PinPad with 12 capacitive touch buttons. The software for the input supports anti-peeping virtual length password.

To delete the previous number, press **E10**.

To confirm, press **E11**.

Once user clicks the confirmation button, LPC55S69 starts to compare input characters with recorded passwords. If any recorded passwords match with the input, the LPC55S69 controls the motor to unlock the door. The **alarm** button on the back of the

Main Board, can be quickly clicked to change the motor behavior between **forward first** (the default), **backward first**, and **no action**.

2.4 Create a new user with an NFC card

- Press **ADD USER** button on the bottom-right corner of the screen.
- Select **NFC** from **Unlock Options** and press **NEXT**.
- The phone displays the message **Please touch your NFC tag on the reader**.
- The board prompts the message **Recording card**.
- User must approach an NFC card reader on the Touch Board which is located directly under the **0** key.
- If successfully registered, audio feedback plays **Record card success**.
- New user is shown in the **Users** list.
- To unlock the door, the user must approach the card to the sensor.
- On success, door lock opens and audio feedback is played.

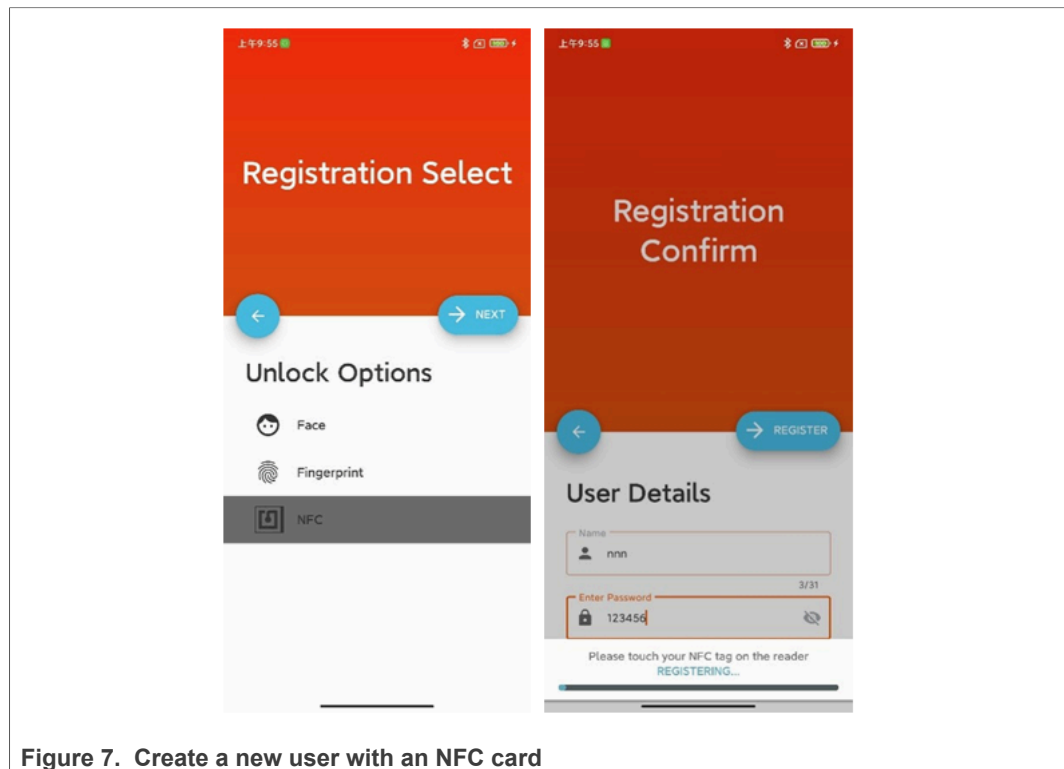


Figure 7. Create a new user with an NFC card

2.5 Create a new user with a fingerprint

- Press **ADD USER** button on the bottom-right corner of the screen.
- Select **Fingerprint** from **Unlock Options** and press **NEXT**.
- Press the **Name** field and type the desired name.
- Press the **Enter Password** field and type the desired password (for example, 123456).
- The phone displays the message **Please touch your finger on the board's sensor**.
- The board prompts the message **Enrolling fingerprint, click the sensor**.
- User must press finger on the Fingerprint six times. User must be persistent, hold the finger for 2-3 seconds, then wait for audio feedback to lift it from the fingerprint sensor.

Each time user receives audio feedback from the board: **Enroll fingerprint success**, **click the sensor again** and progress feedback from the APK.

- The sixth time the user receives audio feedback **Enroll fingerprint success** and the list of users is updated.
- If user touches fingerprint sensor again, the door lock opens, and audio feedback plays through the speaker of the board.

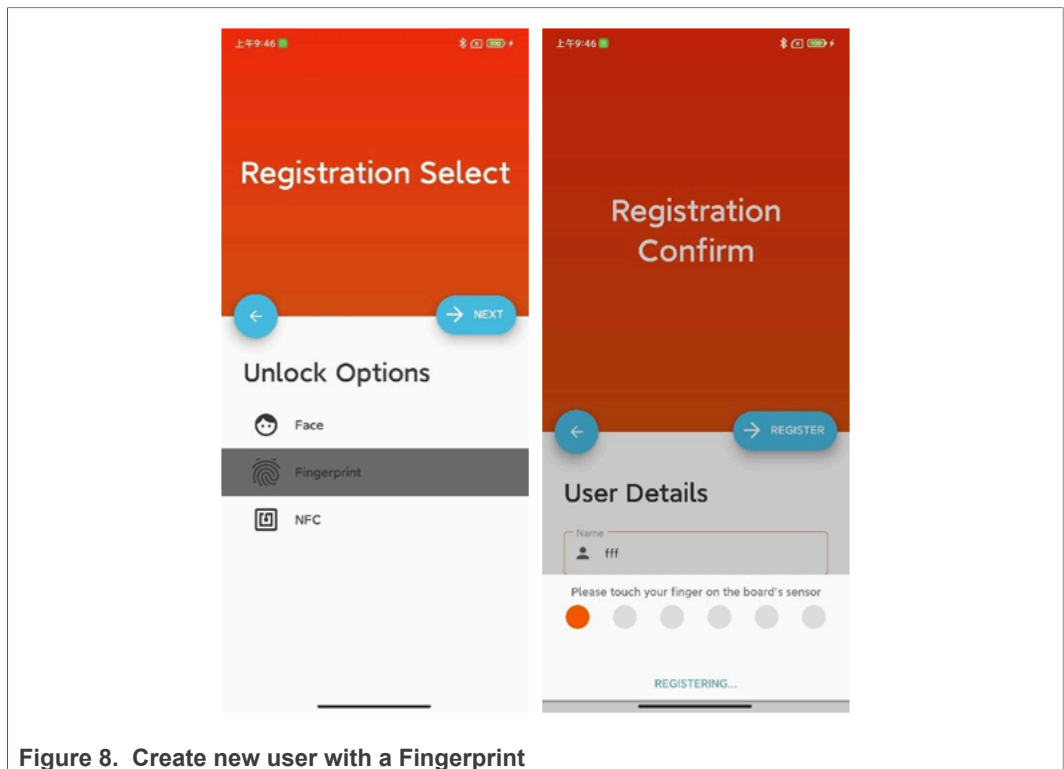


Figure 8. Create new user with a Fingerprint

2.6 Create a new user with a face

- Press **ADD USER** button on the bottom-right corner of the screen.
- Select **Face** from **Unlock Options** and press **NEXT**.
- Press the **Name** field and type the desired name.
- Press the **Enter Password** field and type the desired password.
- The phone displays the message **Please look at the board camera**.
- While face detection is running, the board displays a message that says, **Registering**, with a green background.
- User must approach camera with a Face to complete registration.
- The list in the phone updates and user shows up in the list of users.
- If user is approaching the camera of the board, the recognition is successful. The door lock opens and audio feedback is sent through the speaker of the board.

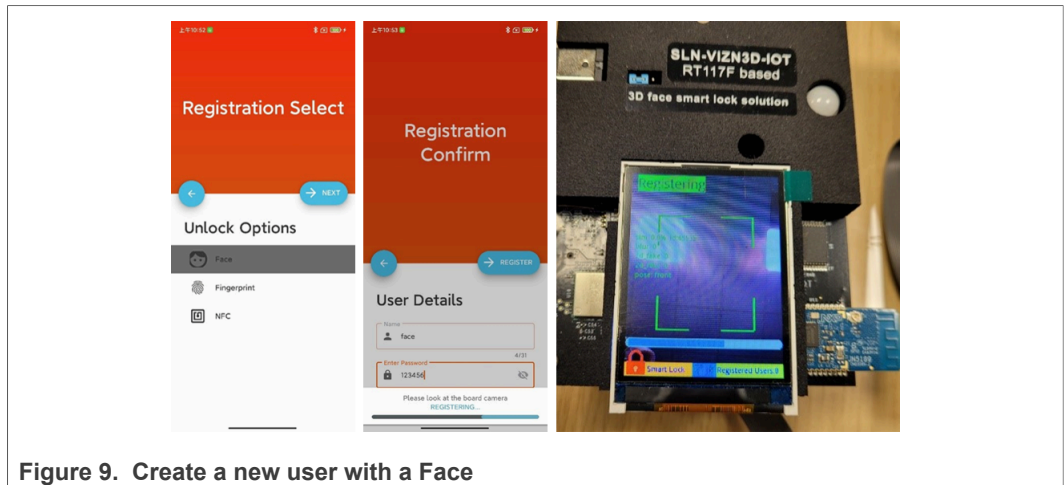


Figure 9. Create a new user with a Face

2.7 Update user name

- Press a user from the **Users** list.
- Press **Update Name**.
- Type in the new **Name** and press **Update**.
- **Users** list should be updated with the new name for the user selected.

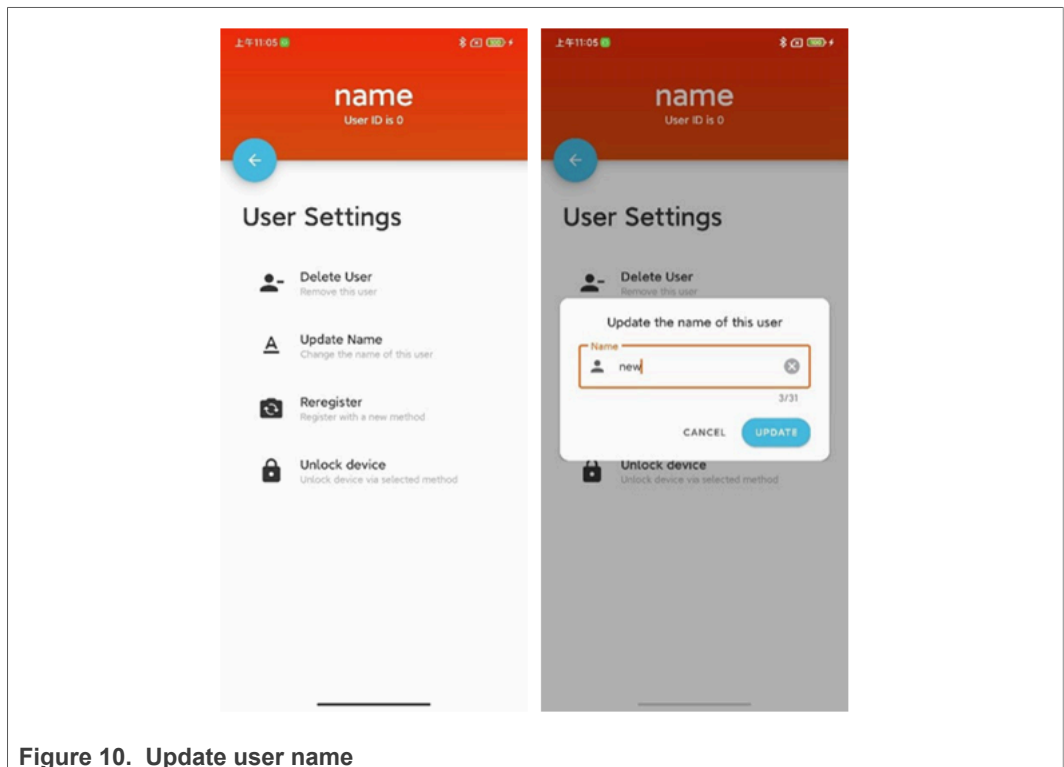


Figure 10. Update user name

2.8 Delete a user

- Select a user from the **Users** list.
- Press the **Delete User** option.
- Press **Confirm**. The **Users** list should be updated automatically.

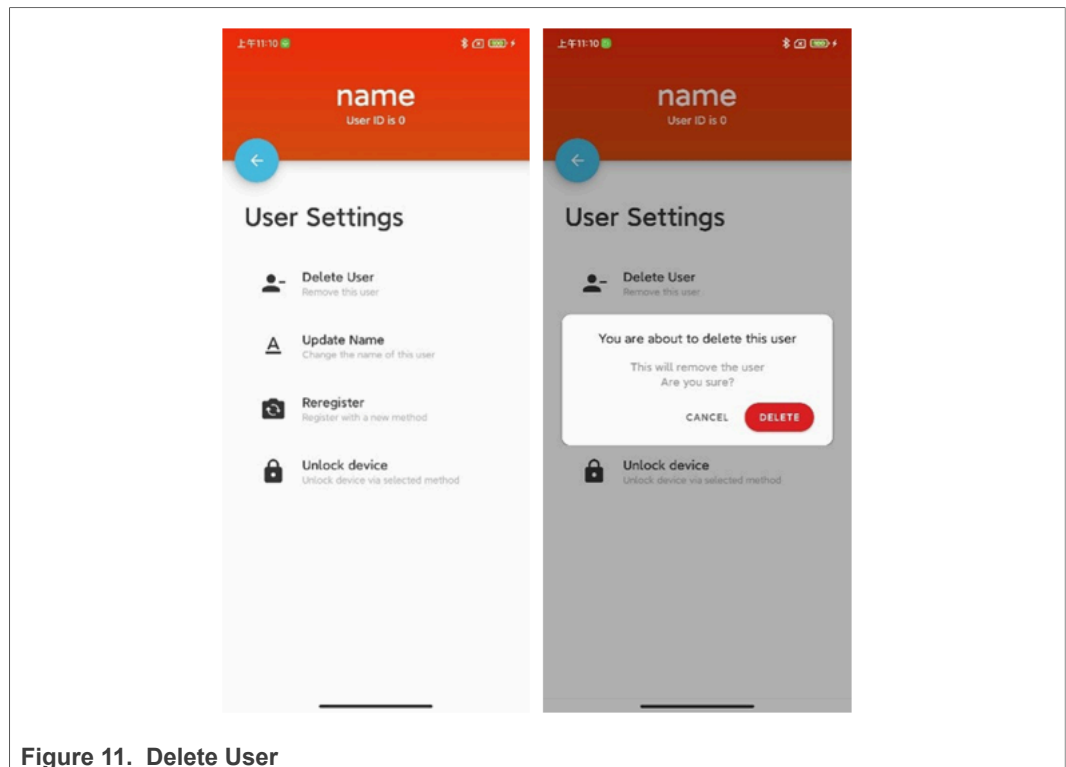


Figure 11. Delete User

2.9 Reregister a user

- Press on a user from the **Users** list.
- Press the **Reregister** button and select the option you want to reregister.
- For Password, you must enter both the old password and the new password.
- For NFC, you must approach a new NFC card to the reader.
- For Fingerprint, you must approach finger to the sensor.

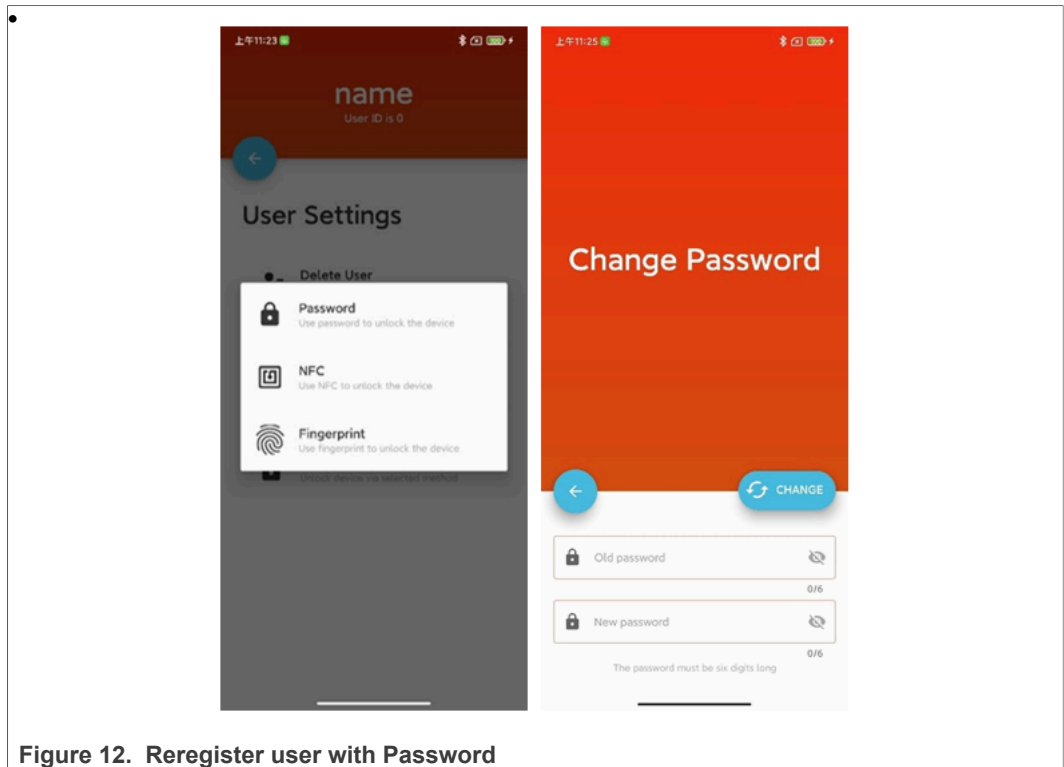


Figure 12. Reregister user with Password

2.10 Control door lock with UWB

Ultra-Wideband (UWB) provides the user with secure precise ranging. The UWB module uses the distance values to compute the logic for which the smart lock is actuated.

The UWB setup on Smart Access Platform consists of Conversion Board (SR150 UWB Transceiver + QN9090 Bluetooth LE Microcontroller). The interacting devices can either be an iOS or an Android phone. The Conversion Board is part of the whole Smart Access board and the others (phones) are used for interaction.

The prerequisites for the iOS phone are:

- iPhone 11 or later.
Note: Starting with iPhone 11, Apple phones come with the U1 Ultra-Wideband chip.
- [NXP Tridimensions AR](#) from Apple store.
Note: Requires iOS 15.0 or later.
- For further information about iOS UWB capabilities, see [Nearby Interaction with UWB](#).

The prerequisites for the Android phone are:

- Samsung Galaxy S21+, S21 Ultra, S22+.
- Basic UWB demo APK, which can be downloaded from [smart_access_platform](#).
- Android 12 or later with Jetpack [UWB library](#).

Note: Xiaomi Mi Mix4 with MIUI 13 (Android 12.x) can also work, but does not support Augmented Reality (AR) core.

The whole point of the Smart Access modularity is to keep the data computing away from the LPC55S69 MCU as much as possible. Therefore, for UWB the whole computing and locking algorithm is based on the QN9090 MCU.

The Generic Access Profile (GAP) from the Bluetooth LE stack is used because the Conversion Board and phone connection are initially established over Bluetooth LE. The GAP has the role of handling device discovery and device connection. The Conversion Board is the peripheral device which sends advertisements (data through which the device can show its identity). The phone is regarded as the central device, which sends the connection request on the same RF channel with different parameters to keep the connection synchronized and persistent. After the connection has been established, the Conversion Board acts as the slave, and the phone is the master. Notice that on the Smart Access Platform there are two Bluetooth LE services (qpps and wireless_uart). To be able to advertise using both services, use the advertising scan and the scan response structures with different UUIDs.

We receive ranging data through the SPI connection between SR150 and QN9090 per iteration. We only send the AT (AT+UWBLOCK and AT+UWBUNLOCK) command through UART to LPC MCU if there is a change of state. As a result, the UART is not overloaded with useless data from its perspective; instead, it only must determine whether to send the locking or unlocking signal to the lock.

The use of both apps is straightforward:

- Open either "NXP UWB" on iOS or "Basic UWB demo" on Android.
- Accept the required permissions.
- Keep the phone oriented with its camera toward the Smart Access board.
Note: Keep the phone oriented in the range of -60 degrees to 60 degrees.
- The phones use their cameras to provide an AR view which targets the UWB board, based on the ranging data.

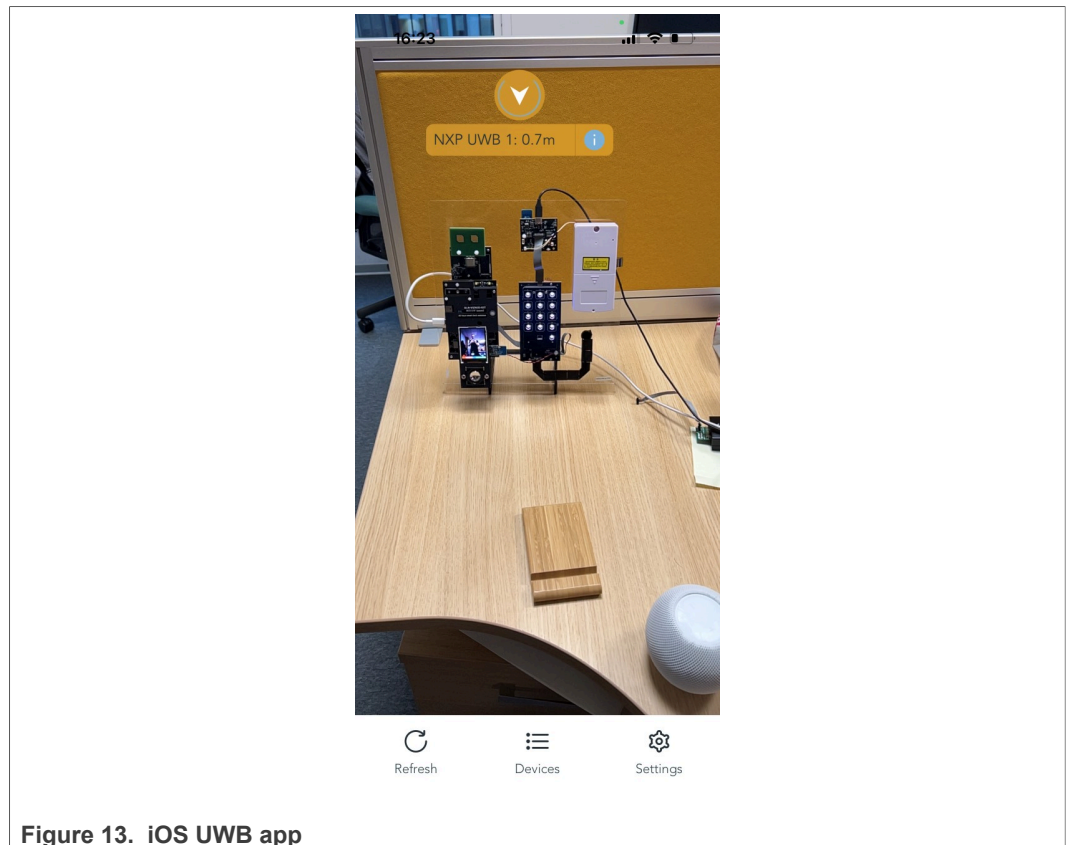


Figure 13. iOS UWB app

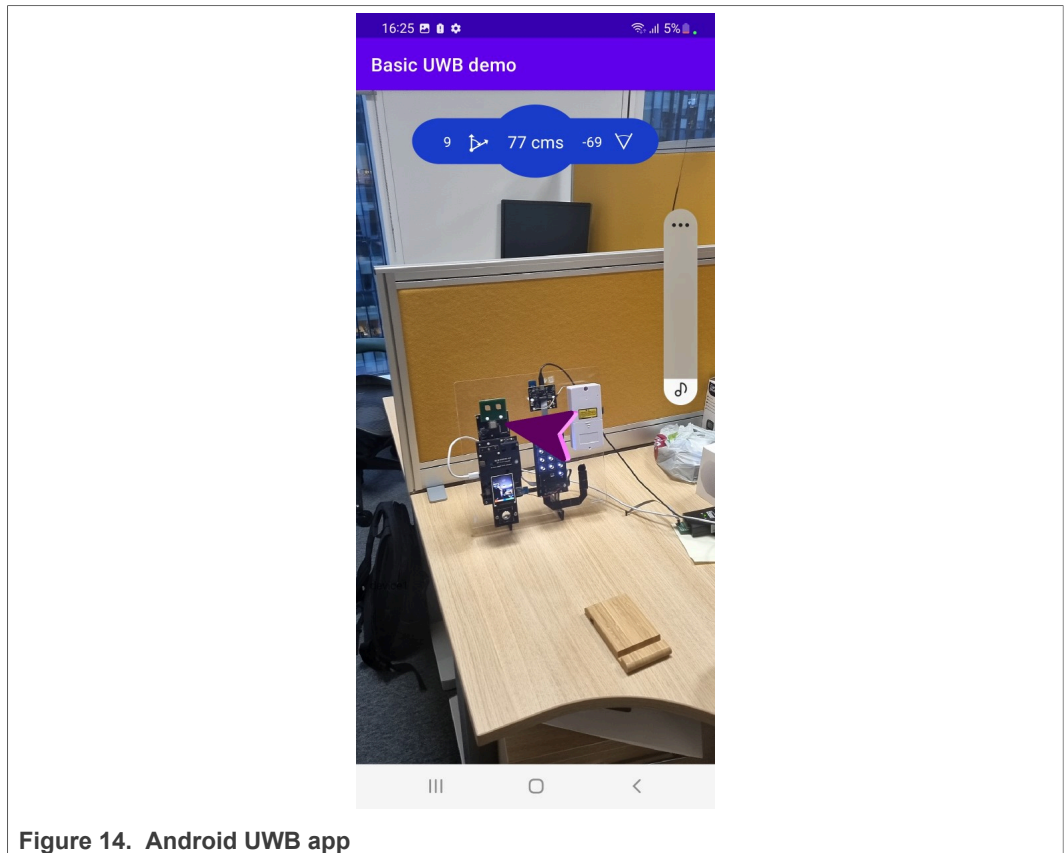


Figure 14. Android UWB app

User can use the UWB phones as follows:

- If user approaches phone within range (~80 cm), door opens.
- If user moves phone further away (~120 cm), door lock closes.
- Furthermore, for data loss connection or screen off, if the lock is in the unlock position, a counter initializes and increases at every consecutive iteration, making the lock to go eventually into the lock position.

2.11 Control door lock with Matter

To enable Matter capabilities, the Smart Access Platform uses the K32W chip with Thread functionality, in order to achieve a host-less/standalone node. Additionally, Open Thread Border Router (OTBR) and Radio Co-Processor (RCP) are needed, but not supplied by our default accessories.

This guide shows how to set up Apple HomePod as Border Router. This enables commissioning the K32W node and toggling lock and unlock commands via Apple Home application and using voice commands.

- First, do the initial setup of the Apple HomePod according to the [official guide by Apple](#).
- Make sure that the HomePod is version 16.1. Follow the [Update HomePod](#) to update.
- Have the Apple Home application installed, connect phone to an Internet enabled network.
- From the Apple Home application, connect the HomePod to the same network.
- With the Smart Access board powered up, make sure that MATTER-3840 shows in Bluetooth devices.

- On the Apple Home application, press the + sign in the upper right corner, then press **Add Accessory** to begin commissioning of the K32W.
- When asked for a QR code, scan [connectedhomeip](#).
- After device adding succeeds, the K32W Matter accessory can be locked and unlocked via the graphical interface of the application and using voice commands.

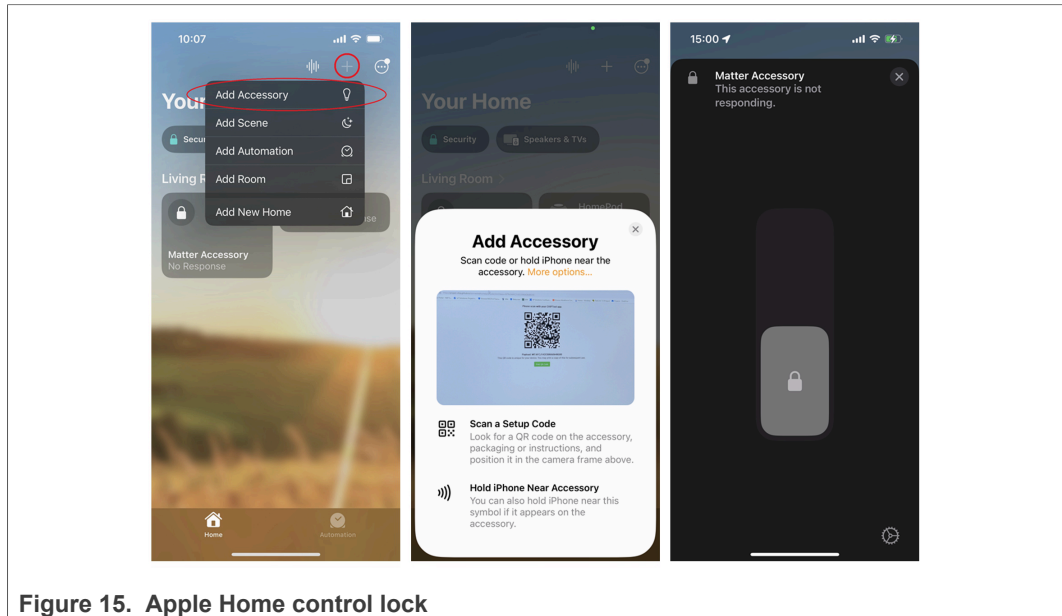


Figure 15. Apple Home control lock

Official guides on how to add an accessory and how to control them can be found here:

- <https://support.apple.com/en-us/HT204893>
- <https://support.apple.com/guide/iphone/control-accessories-iph0a717a8fd/ios>

Note: The network of the HomePod must not contain other border routers, because the commissioning fails. A mobile hotspot is recommended.

Note: To change Wi-Fi network on the HomePod, it must be factory reset.

To reset the K32W chip in order to pair it with another Apple HomePod, long press the alarm button on the Main Board, and power reset the board. This erases the commissioning keys stored in the K32W flash and also erase the user list on the Main Board.

2.12 Timeout mechanism

The Smart Access Manager is designed with a timeout feature:

- If user stays idle for 3 minutes while being connected, the application disconnects from the board automatically.
- All the registration methods have a timeout of 2 minutes before automatically returning to the menu and deleting the created user.

3 Update binaries

All MCU firmware programs fully integrated with Arm Serial Wire Debug (SWD) interface, and all the mentioned binaries can be found in [smart_access_platform](#). It is always recommended to update firmware with the latest release for better user experience.

3.1 How to update firmware

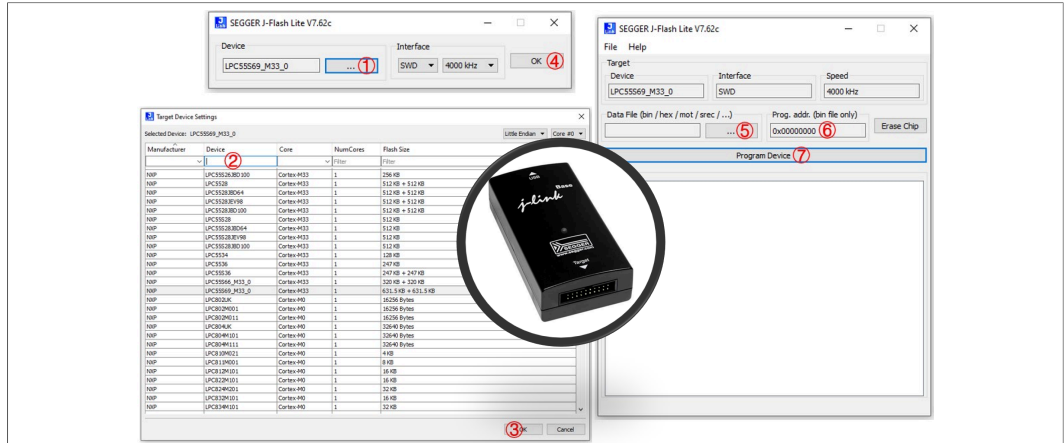


Figure 16. J-Flash Lite update

The firmware update is based on SEGGER J-Link debugger and J-Flash Lite Tool.

1. Open J-Flash Lite Tool.
2. Click **Device** selection button.
3. Enter the device name and to select the correct MCU, click the corresponding row.
4. Click **OK** button to continue.
5. Click file selection button.
6. Choose the corresponding firmware file, either `.bin` or `.hex` format.
Note: *Input the correct program address for .bin files, skip this action for others.*
7. To execute the programming, click **Program Device** button.

3.2 Update LPC55S69 firmware

LPC55S69 contains two firmwares: `LPC55S69_Bootloader_Debug.hex` and `LPC55S69_Application_Debug.hex`.

User can program them through J2 on back side of the Main Board. The device name is `LPC55S69_M33_0`, the program address are `0x00000000` and `0x00008000` separately.

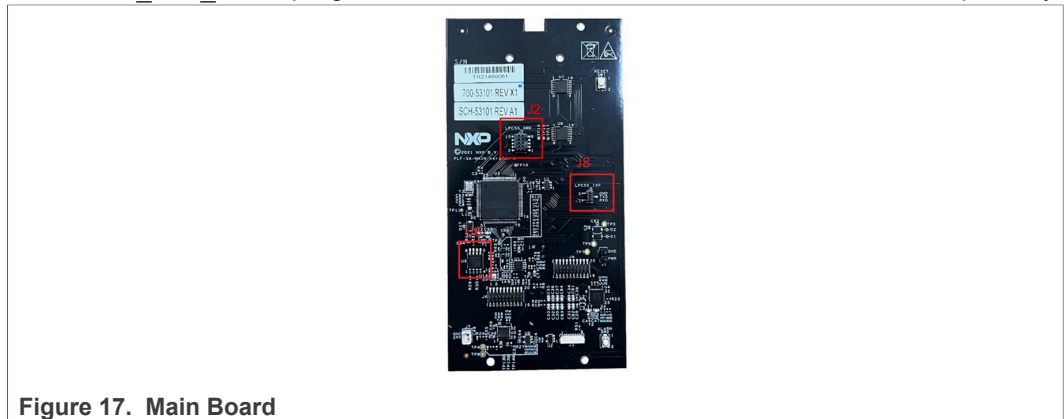


Figure 17. Main Board

3.3 Update LPC55S69 voice files

The default voice files (MP3 format) and python script (`py_generate_eng.py`) used for update are available in [GitHub-Audio-Files](#) and [GitHub-Python-Script](#). Ensure that Python 3.7 or newer versions are installed along with `pip` option on PC. Also ensure to install `pyserial` and `pydub` modules via `python3 -m pip install pyserial pydub` command running within the terminal. The bootloader firmware must be programmed first.

User can update voice files through J8 on MCU Base Board via UART interface. The user must short (for instance, using tweezers) the pin #1 (CS) and pin #4 (GND) of U6 (external SPI Flash) in order to enter the Update mode. This procedure must be done during the power-on reset of LPC.

Then find the UART port number on PC side (check the list of "Ports" in "Device Manager") and modify the `ser.port` (COMx value) within the Python script (such as line #71) accordingly.

To program 34 voice files into SPI NOR flash, execute the script through the command `python py_generate_eng.py`. The script stops automatically once the audio files are successfully loaded. Then to restart LPC, press the **reset** button.

3.4 Update QN9090 firmware

User can program QN9090 firmware `QN9090_SR150_Debug.hex` through J5 (2x5 header) on back side of Conversion Board. The device name is QN9090, the program address is `0x00000000`.



Figure 18. Conversion Board

3.5 Update KL16 firmware

User can program KL16 firmware `kl16_touch.hex` through J1 on back of Touch Board. The device name is `MKL16Z64xxx4`, the program address is `0x00000000`.

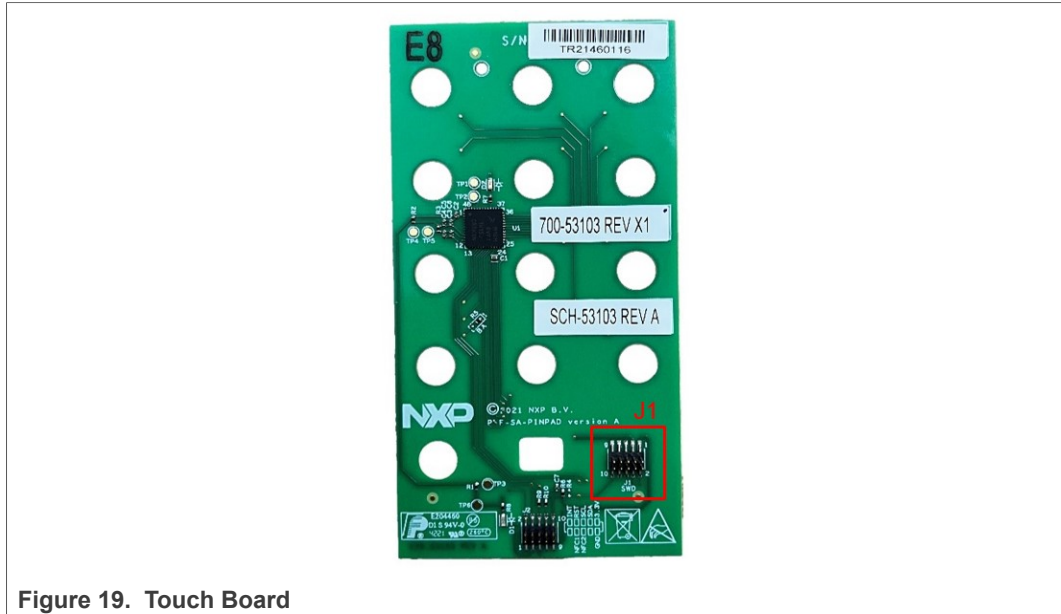


Figure 19. Touch Board

3.6 Update K32W firmware

User can program K32W firmware `K32W061_Debug.bin` through J2 on front side of Wireless Board. The device name is `K32W061`, the program address is `0x00000000`.

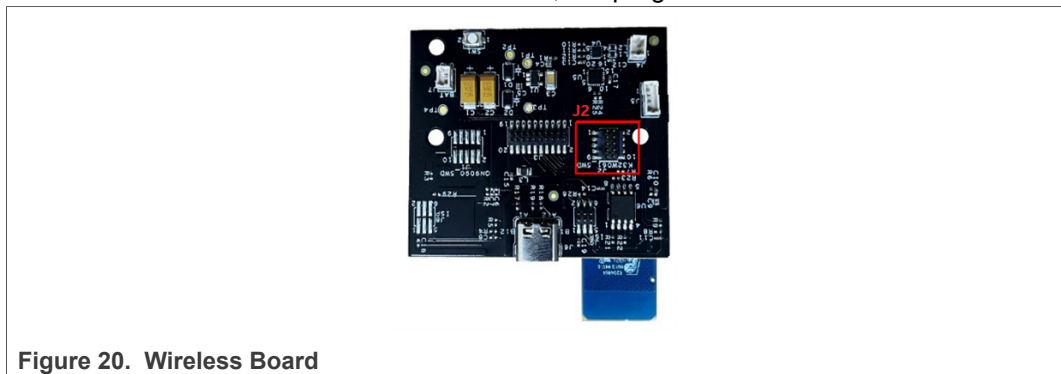


Figure 20. Wireless Board

3.7 Update RT117F firmware

RT117F contains two firmwares: `RT117F_Bootloader_Debug.hex` and `RT117F_Application_Debug.hex`.

User can program them through J204 on back side of Vision Board. The device name is `MIMXRT1172xxxA_M7`, the program addresses are `0x30000000` and `0x30100000` separately.

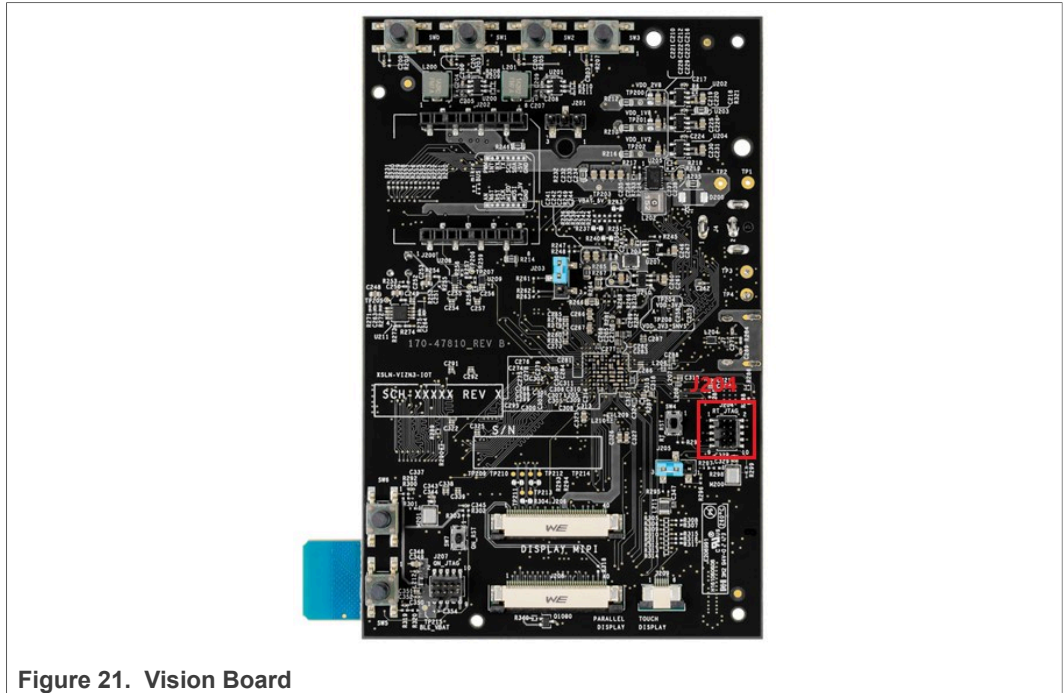


Figure 21. Vision Board

4 Reference

The following references are available to supplement this document. Some of the documents listed below may be available only under a Non-Disclosure Agreement (NDA). To request access to these documents, contact your local NXP Field Applications Engineer (FAE) or sales representative.

- *LPC55S6x data sheet* (document: [LPC55S6x](#))
- *Kinetis KL16 Sub-Family* (document [KL16P64M48SF4](#))
- *QN9090(T)/QN9030(T) data sheet* (document [QN9090\(T\)/QN9030\(T\)](#))
- *MFRC630 data sheet* (document [MFRC630](#))
- *K32W061/K32W041 data sheet* (document [K32W061/K32W041](#))
- *Ultra-Wideband Transceiver* (document [SR150](#))

5 Revision history

The [Revision history](#) lists the substantive changes done to this document since the initial release.

Table 1. Revision history

Revision number	Date	Substantive changes
0	16 May 2022	Initial revision
1	20 December 2022	<ul style="list-style-type: none"> • Multiple editorial changes throughout the document • Updated list of Figures, title of figures • Added Legal information • Added and updated Revision history section

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