



## **Freescale Semiconductor**

### **32-Bit Embedded Controller Division**

**MPC5567 RevA Errata List**

**July 31, 2007**

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#### **Blocks affected**

BAM - Boot Assist Module  
DSPI - Deserial Serial Peripheral Interface  
EBI - External Bus Interface  
FEC - Fast Ethernet Controller  
FLASH - Flash array and Control  
FMPPLL - Frequency Modulated Phase-Locked Loop  
FlexCAN - Controller Area Network Module  
FlexRay - FlexRay Communication Module  
MPC5567 - Overall Device  
NPC - Nexus Port Controller  
NZ6C3 - e200z6 Nexus Class 3 Interface  
Pad Ring - Pad Ring  
SIU - System Integration Unit  
SRAM - Static RAM  
e200z6 - Main Processor Core  
eDMA - Enhanced Direct Memory Access  
eMIOS - Enhanced Modular Input/Output Subsystem  
eQADC - Enhanced Queued Analog to Digital Converter  
eTPU - Enhanced Time Processor Unit

## Errata and Information Summary

- Errata 2297    BAM: Serial download unavailable to last 16 bytes (4 words) of System RAM
- Errata 6049    BAM: VLE added to the LENGTH field during serial boot message
- Errata 1123    DSPI: Changing CTARs between frames in continuous PCS mode causes error
- Errata 4022    DSPI: DSPI B pins split to separate supply, VDDEH10
- Errata 4031    DSPI: DSPI D PCS[3:4] are slow speed pins
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- Errata 2823    EBI: Do not access external resources when the EBI is disabled
- Errata 3111    EBI: Dual controller mode cannot be guaranteed under all conditions
- Errata 3839    EBI: Timed out accesses (external TA only) may generate spurious TS B pulse
- Errata 741    FEC: slot time is designed for 516 bit times; deviation from the 802.3
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- Errata 3138    FlexCAN: New feature - Transmit (TX)/Receive (RX) Warning Interrupts
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- Errata 3567    FlexCAN: New feature - Individual RX matching and Message Queuing
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- Errata 3657    FlexRay: A boundary violation frame followed by a valid startup frame during the startup phase may cause an abort of the startup
- Errata 4128    FlexRay: Slot Status of Double Transmit Message Buffers updated incorrectly



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- Errata 5049 FlexRay: System memory overwrite may occur when frame is received with boundary violation
- Errata 5755 FlexRay: Incorrect received frame may be marked as valid
- Errata 5890 FlexRay: System memory overwritten or invalid data transmitted after timeout of system memory read access
- Errata 5891 FlexRay: System memory access immediately timed out if SYMATOR[TIMEOUT] set to 0x1F
- Errata 4356 MPC5567: SIU\_MIDR[PARTNUM] is 5567, [MASKNUM] is 0x10, DID[PIN]=0x165
- Errata 1800 NPC: MCKO\_DIV can be set to 0x0 (1X MCKO)
- Errata 108 NZ6C3: No indication of an exception causing a Nexus Program Trace (PT) message as opposed to a retired branch instruction causing a PT message.
- Errata 1580 NZ6C3: RDY requires TCK to transition
- Errata 2273 NZ6C3: No sync message generated after 255 direct branch messages in history mode
- Errata 2706 NZ6C3: Data Trace of stmw instructions may cause overruns
- Errata 63 Pad Ring: Possible poor system clock just after POR negation.
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- Errata 3038 Pad Ring: PCSD3 and PCSD4 available on eMIOS pins
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- Errata 4381 Pad Ring: Pin behavior during power sequencing
- Errata 3685 SIU: CRSE bit added to the SIU Configuration Register
- Errata 4026 SRAM: SRAM size is now 80 Kbytes instead of 64K
- Errata 507 e200z6: Core renamed from e500z6
- Errata 2312 e200z6: MMU has 32 Table Entries
- Errata 2502 e200z6: JTAG Part Identification is 0x4
- Errata 3565 e200z6: Way Access Mode bit added to the Cache
- Errata 4075 e200z6: VLE added to core
- Errata 5256 e200z6: New SPE Instructions Added
- Errata 5093 eDMA: BWC setting may be ignored between 1st and 2nd transfers and after the last write of each minor loop.



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- Errata 2305    eMIOS: OPMWC unable to produce close to 100% duty cycle signal
- Errata 1742    eQADC: 50% reference channels reads 20 mv low
- Errata 2878    eQADC: conversions of muxed digital/analog channels close to the rail
- Errata 3819    eQADC : 25% calibration channel sampling requires at least 64 sampling cycles
- Errata 2477    eTPU: MISSCNT can fail on sequential physical teeth
- Errata 3150    eTPU: STAC bus export may skip 1 count

## Errata and Information Details

### Errata 2297

#### Customer Information

**TITLE:** BAM: Serial download unavailable to last 16 bytes (4 words) of System RAM

#### DESCRIPTION:

When using the BAM Serial boot download feature, the BAM initializes an additional 4 32-bit words after the end of the downloaded records. This is done to insure that if the core fetches the last instruction of the downloaded code from the internal SRAM while executing the code, it will not prefetch instructions from memory locations that have not been initialized.

Note: if the download image has the exact same size as the internal SRAM, the 20 bytes at the beginning of the SRAM will be written with zero value due to incomplete memory decoding.

#### WORKAROUND:

When using the Serial download feature of the BAM, make sure that the maximum address of the downloaded code does not exceed the end address of the SRAM minus 16 bytes.

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### Errata 6049

#### Customer Information

**TITLE:** BAM: VLE added to the LENGTH field during serial boot message

#### DESCRIPTION:

In serial boot mode, tools download 3 pieces of information: a 64-bit password, followed by a 32-bit start address, and then a 32-bit download length (LENGTH). On devices that support the Variable Length Encoded (VLE) instruction set, the 32-bit LENGTH field has been changed to a 1-bit VLE bit followed by a 31-bit LENGTH. The VLE bit replaces what was the MSB of the LENGTH. Setting the VLE bit to 1 indicates that the downloaded code should be run in VLE mode. Leaving VLE a 0 indicates that the downloaded code should be run in BookE/classic Power Architecture instruction set mode. When the VLE bit is set to 1 the BAM programs EBI, RAM and Flash MMU TLB entries (# 1,2 and 3) with the VLE attribute.



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### WORKAROUND:

Set the VLE bit (MSB of the 32-bit LENGTH) in the serial boot download data if the code being downloaded uses (was written in) VLE instructions.

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## Errata 1123

### Customer Errata

**TITLE:** DSPI: Changing CTARs between frames in continuous PCS mode causes error

### DESCRIPTION:

Erroneous data could be transmitted if multiple Clock and Transfer Attribute Registers (CTAR) are used while using the Continuous Peripheral Chip Select mode (DSPIx\_PUSHR[CONT=1]). The conditions that can generate an error are:

- 1) If DSPIx\_CTARN[CPHA]=1 and DSPIx\_MCR[CONT\_SCKE = 0] and DSPIx\_CTARN[CPOL, CPHA, PCSSCK or PBR] change between between frames.
- 2) If DSPIx\_CTARN[CPHA]=0 or DSPIx\_MCR[CONT\_SCKE = 1] and any bit field of DSPIx\_CTARN changes between frames except DSPIx\_CTARN[PBR].

### WORKAROUND:

When generating DSPI bit frames in continuous PCS mode, adhere to the aforementioned conditions when changing DSPIx\_CTARN bit fields between frames.

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## Errata 4022

### Customer Information

**TITLE:** DSPI: DSPI\_B pins split to separate supply, VDDEH10

### DESCRIPTION:

The DSPI\_B SINB, SOUTB, SCKB, PCS\_B[0:2] were separated from the VDDEH6 and are now powered by the new power supply pin VDDEH10. Ball J23 on the 416 package was changed from being a duplicate VDDEH6 pin to being a separate VDDEH10 supply pin. 324 pin package drawings show the VDDE10 ball placement. VDDEH6 and VDDEH10 are combined/shorted internally on 208 packages.



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### **WORKAROUND:**

For compatibility to the MPC5554, always power VDDEH6 and VDDEH10 from the same power supply (3.0 to 5.25 volts). If compatibility is not required to the MPC5554, VDDEH10 and VDDEH6 can be supplied by different voltage supplies. This allows one DSPI to operate at a different voltage than the other DSPI modules (3.3 and 5 volts, for example).

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## **Errata 4031**

### **Customer Information**

**TITLE:** DSPI: DSPI D PCS[3:4] are slow speed pins

### **DESCRIPTION:**

The eMIOS[10:11]/PCSD[3:4]/GPIO[189:190] pins have a pad type of SH (slow speed pad) instead of MH (medium speed pad). While the eMIOS function normally does not require a medium speed pad, when the pin is configured as the Deserial Serial Peripheral Interface D Peripheral Chip Select (DSPI\_PCSxD), the slow pad may limit the maximum speed of the DSPI port.

### **WORKAROUND:**

Either don't use the DSPI\_D PCS functions on these pins or limit the frequency of the DSPI port to account for the difference in slew rate of the pins. The slow pads have a slew rate of 15 to 200 ns and the medium speed pads have a slew rate of 8 to 100 ns (both with a 50 pF load) depending on the setting of the Slew Rate Control bits in the Pad Configuration register (PCRx[SR]).

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## **Errata 1874**

### **Customer Information**

**TITLE:** EBI: Additional Address lines available

### **DESCRIPTION:**

Two additional address lines (ADDR6 and ADDR7) have been added to the External Bus Interface (EBI). These extra address lines are multiplexed with ADDR30 and ADDR31 as alternate functions and can be selected by the Pin Assignment (PA) field of SIU\_PCR[26] and SIU\_PCR[27].



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### **WORKAROUND:**

Customers should be aware that not all members of the MPC5500 family with an external address bus have these extra 2 address lines.

Note external masters still use ADDR30 and ADDR31 for internal accesses and always use ADDR8 though ADDR31 in this case.

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## **Errata 2379**

### **Customer Information**

**TITLE:** EBI: Calibration pads are 1 ns slower than EBI

### **DESCRIPTION:**

The calibration bus outputs and input setup time is 1ns longer than the equivalent normal External bus signals. Therefore, the electrical specifications need to be added to the data sheets for the calibration signals.

### **WORKAROUND:**

For synchronous (to CLKOUT) peripherals on the calibration pads, make certain that the bus will meet the new electrical specification.

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## **Errata 2823**

### **Customer Information**

**TITLE:** EBI: Do not access external resources when the EBI is disabled

### **DESCRIPTION:**

When the external bus is disabled in the External Bus Interface Module Control Register (EBI\_MCR[MDIS] = 1), accesses through the EBI will not terminate and the master requesting the access will not request another one.

### **WORKAROUND:**

Do not disable the EBI or do not allow accesses to the external bus through Memory Management Unit (MMU) settings in the core. Other internal bus masters (such as DMA) bypasses the MMU and therefore these accesses will hang the external bus if the destination is in the external bus address map.





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### Errata 3111

#### Customer Errata

**TITLE:** EBI: Dual controller mode cannot be guaranteed under all conditions

#### DESCRIPTION:

In dual controller mode, the specification for the phase relationship between EXTAL and CLKOUT is +/- 1 ns, however this does not allow adequate set up and hold times to guarantee successful operation of the external bus to a second MCU.

#### WORKAROUND:

Do not use in Dual Controller mode.

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### Errata 3839

#### Customer Errata

**TITLE:** EBI: Timed out accesses (external TA only) may generate spurious TS\_B pulse

#### DESCRIPTION:

When an external Transfer Acknowledge (TA) access times out, there is a boundary case where the External Bus Interface (EBI) asserts a Transfer Start (TS) pulse as if starting another access, even if no other internal request is pending. The boundary case is when the access is part of a "small access" set (sequence of external accesses to satisfy 1 internal request), and when the external TA arrives around the same cycle (+/- 1 clkout cycle) as the bus monitor timeout (BMT).

Most EBI signals will stay negated during this erroneous transfer (CS, OE, WE, BDIP). However, along with TS assertion, RD\_WR may also assert (for 1 cycle only, during this phantom TS), if the prior access that timed out was a write. This condition can generate an erroneous write transfer (with CS negated). The address (ADDR pins) will be incremented to the address of the next small access transfer that would have been performed, and the value driven by the EBI on the DATA bus (if a write) may change. Busy Busy (BB) may be asserted along with the phantom TS (if external master modes is enabled in the EBI Module configuration Register, SIU\_MCR[EXTM]=1), and the Transfer Size (TSIZ) value may change.

Internally, the EBI terminates the timeout access, and the internal state machine goes to IDLE after the timeout access. So the EBI will not be

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"hung" after the spurious TS, and the EBI does respond properly to future internal or external requests.

However, the side effect of the spurious TS is that it may cause an external non-chip-select device to think an access is being performed to it, resulting in 1 of 2 bad effects (depending on RD\_WR value during spurious TS):

1) RD\_WR high (read): ext. device may drive back read data some number of cycles later, possibly conflicting with a future real access (e.g. write) that might have started by that time.

2) RD\_WR low (write): ext. device may get an erroneous write performed to it

Note that the soonest possible TS for a real transfer (after the timeout transfer), is 2 cycles after the spurious TS (so 1 cycle gap), meaning this Bug will never result in a 2-cycle TS pulse.

### **WORKAROUND:**

Do not enable bus monitor in the EBI Bus Monitor Control Register (keep SIU\_BMCR[BME]=0), unless at least 1 of the following 3 conditions can be met:

1) The external TA will never be asserted from external device within 1 cycle of when the access would be timing out (see NOTE below)

2) No internal requests greater than external bus size will be performed (e.g. doing data-only fetches of 32 bits or less on 32-bit data bus or 16 bits or less on a 16 bit bus only, so a "small access" could never occur).

3) The side effect of this TS pulse driven to non-CS device is judged to be tolerable in system after a timeout error occurs; depends on spec of external device and user requirements for data coherency after a timeout error occurs.

NOTE: Of the 3 above, #1 is easiest to achieve in most systems. If the maximum possible TA latency of the external device is known, the user just needs to set the BMT period more than (external device maximum latency + 2), and this condition will not occur.

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## **Errata 741**

### **Customer Information**

**TITLE:** FEC: slot time is designed for 516 bit times; deviation from the 802.3

### **DESCRIPTION:**



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The Fast Ethernet Controller (FEC) slot time is 516 bit times which is longer than the 512 bit times specified by the IEEE 802.3 standard.

If a collision occurs after the standard 512 bit times (but prior to 516 bit times), the FEC may generate a retry that a remote ethernet device may identify as late. In addition, the slot time is used as an input to the backoff timer, therefore the FEC retry timing could be longer than expected.

### **WORKAROUND:**

No software workaround is needed or available.

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## Errata 1745

### **Customer Information**

**TITLE:** FLASH: The ADR register may get loaded with a flash address even through no ECC error has occurred

### **DESCRIPTION:**

The Flash Address Register (FLASH\_AR) may be loaded with a flash address when no Error Correction Code (ECC) has occurred. When an ECC does occur, the FLASH\_AR is properly set.

### **WORKAROUND:**

Check the Flash Module Control Register ECC Event Error (FLASH\_MCR[EER]=1) to check for an ECC error before examining the ADR register. If an error has occurred then the ADR register data is valid. If an error has not occurred then the FLASH\_AR data could change on any flash access.

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## Errata 2371

### **Customer Errata**

**TITLE:** FLASH: Large blocks limited to 1,000 Program/erase cycles

### **DESCRIPTION:**



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The electrical specification for Program/Erase cycling on large Flash blocks (all 128K blocks - Middle Address Space [MAS] blocks M0 and M1, plus High Address Space [HAS] blocks H0 to H3/H7/H11/H19 [depending on total flash size]) has been changed to 1,000 PE cycles minimum. The small blocks (16K, 48K, and 64K - Low Address Space [LAS] blocks L0-L5) are still specified as 100,000 PE cycles minimum.

The data retention specification all blocks is still 20 years for blocks cycled less than 1000 times and 5 years for blocks cycled 1001 to 100,000 cycles (1,000 for large blocks).

### **WORKAROUND:**

Only use the small blocks for EEPROM emulation (LAS L0-L5). Do not use blocks MAS M0/M1 or HAS H0 to H3/H7/H11/H19 (depending on total flash size) for EEPROM emulation requiring greater than 1,000 Program/Erase cycles. Refer to the latest device electrical specifications (Data Sheet) dated July 2007 or later.

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## **Errata 2419**

### **Customer Information**

**TITLE:** FLASH: Minimum Programming Frequency is 25 MHz

### **DESCRIPTION:**

Programming and erase operations of the internal flash could fail if the clock to the flash (usually the system clock) is less than 25 MHz.

### **WORKAROUND:**

Do not program or erase the flash when the system operating frequency is below 25Mhz.

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## **Errata 715**

### **Customer Errata**

**TITLE:** FMPLL: LOLF can be set on MFD change

### **DESCRIPTION:**



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Normally, the Loss of Lock Flag (FMPLL\_SYNCR[LOLF]) would not be set if the loss of lock occurred due to changing of the Multiplication Factor Divider bits or PREDIV bits (FMPLL\_SYNCR[MFD] or [PREDIV]) or enabling of Frequency Modulation (FMPLL\_SYNCR[Depth]>0b00). However, if LOLF has been set previously (due to an unexpected loss of lock condition) and then cleared (by writing a 1), a change of the MFD, PREDIV or DEPTH fields can cause the LOLF to be set again which can trigger an interrupt request if LOLIRQ bit is set.

In addition, changing the RATE bit will also set the LOLF regardless of previous conditions.

### **WORKAROUND:**

The Loss of Lock Interrupt Request enable in the Synthesizer Control Register (FMPLL\_SYNCR[LOLIRQ]) should be cleared before any change to the multiplication factor (MFD), PREDIV, modulation depth (DEPTH), or modulation rate (RATE) to avoid unintentional interrupt requests. After the PLL has locked (LOCK=1), LOLF should be cleared (by writing a 1) and LOLIRQ may be set again if required.

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## **Errata 4527**

### **Customer Information**

**TITLE:** FMPLL: Oscillator Gain Increased

### **DESCRIPTION:**

The gain of the oscillator was increased to handle a 40 MHz crystal on some devices. The 40 MHz crystal, however, is not supported on all devices.

### **WORKAROUND:**

A resistor may need to be added between the XTAL pin and the crystal. Consult the crystal manufacturer for the recommended crystal configuration, however, 2.7K ohms is a good starting point for an 8 MHz crystal and a 470 ohms for a 40 MHz crystal.

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## **Errata 3138**

### **Customer Information**

**TITLE:** FlexCAN: New feature - Transmit (TX)/Receive (RX) Warning Interrupts

## DESCRIPTION:

The Warning Interrupt bit has been added in the FlexCAN Module Configuration Register, CANx\_MCR[WRNEN] (bit 10). In addition two bits have been added in the FlexCAN Control Register, Transmit Warning Interrupt Mask, CANx\_CR[TWRNMSK] (bit 20) and the Receive Warning Mask, CANx\_CTRL[RWRNMSK] (bit 21) allow applications to enable monitoring for Transmit and Receive error counters and generate an interrupt for either if the error count reaches 96 errors or more. Consequently, two status bits have been added in the FlexCAN Error and Status register to signal interrupts for these additional interrupt causes, the Transmit Warning Interrupt bit (CANx\_ESR[TWRNINT], bit 14) and the Receive Warning Interrupt bit (CANx\_ESR[RWRNINT], bit 15). Both of these status bits are cleared by writing a 1 to the bit.

## WORKAROUND:

For backwards software compatibility with the MPC5554, MPC5553, and the initial versions of the MPC5534, do not use this new feature or insure that the feature exists prior to their use.

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## Errata 3566

### Customer Information

**TITLE:** FlexCAN: New feature - Self reception disable

## DESCRIPTION:

The FlexCAN can now be configured to disallow reception of frames transmitted by itself by setting the Self Reception Disable bit in the FlexCAN Module Configuration Register (CANx\_MCR[SRXDIS]=0b1, bit 14).

## WORKAROUND:

For backwards software compatibility with the MPC5554, MPC5553, and the initial versions of the MPC5534, do not use these new features or insure that the features exist prior to their use.

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## Errata 3567

### Customer Information



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**TITLE:** FlexCAN: New feature - Individual RX matching and Message Queuing

**DESCRIPTION:**

The FlexCAN allows reception of the same message ID in multiple message buffers by setting the new Message Buffer Filter Enable control bit in the FlexCAN Module Configuration Register, CANx\_MCR[MBFEN] (bit 15). By programming more than one Message Buffer with the same ID or using a mask, received messages will be queued into the Message Buffers.

**WORKAROUND:**

For backwards software compatibility with the MPC5554, MPC5553, and the initial versions of the MPC5534, do not use this new feature or insure that the feature exists prior to their use.

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## Errata 3617

**Customer Information**

**TITLE:** FlexCAN: New Feature - Individual Message Mask Registers

**DESCRIPTION:**

When the FlexCAN Message Buffer Filter Enable control bit in the FlexCAN Module Configuration Register, CANx\_MCR[MBFEN] (bit 15), is set, additional filtering is provided by the RXIMR0 to RXIMR63 Individual Mask Registers which replace RXGMASK, RX14MASK and RX15MASK.

**WORKAROUND:**

This feature may not exist on all parts, and for software compatibility with devices that do not include Individual message mask registers, do not use the additional message mask registers. They can be used if backwards software compatibility is not required.

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## Errata 4414

**Customer Information**

**TITLE:** FlexCAN: Corrupt ID may be sent in early-SOF condition

**DESCRIPTION:**

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This erratum is not relevant in a typical CAN network, with oscillator tolerances inside the specified limits, because an early start of frame condition (early-SOF) should not occur.

An early-SOF may only be a problem if the oscillators in the network operate at opposite ends of the tolerance range (maximum 1.58%), which could lead to a cumulated phase error after 10 bit-times larger than phase segment 2.

A corrupt ID will be sent out if a transmit message buffer is identified for transmission during INTERMISSION, and an early-SOF condition is entered due to a dominant bit being sampled during bit 3 of INTERMISSION.

The message sent will be taken from the newly set up transmit buffer (Tx MB), with the exception of the 1st 8 ID bits, which are taken from the previously selected Tx MB.

The CRC is correctly calculated on the resulting bit stream so that receiving nodes will validate the message.

The early-SOF condition is detailed in the Bosch CAN Specification Version 2.0 Part B, Section 3.2.5 INTERFRAME SPACING - INTERMISSION.

### WORKAROUND:

- 1) Configure Tx MBs during FREEZE mode, or
- 2) Out of FREEZE mode, configure Tx MBs during bus idle:
  - For networks with low traffic, determine Bus Idle status by reading the Idle bit of the Error and Status register (CANx\_ESR[IDLE]).
  - For networks with high traffic, configure Tx MBs after the 3rd bit of intermission, and before the third bit of the CRC field from the next transmission.

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## Errata 5164

### Customer Errata

**TITLE:** FlexCAN: Freeze FlexCAN A to write RXIMR for FlexCAN C

### DESCRIPTION:

The individual receive mask registers for FlexCAN C (CANC\_RXIMR0 - CANC\_RXIMR63) cannot be written unless FlexCAN A is in freeze mode. Writing values to these registers is ignored unless FlexCAN A is also in freeze mode. Reading of these registers is not affected by FlexCAN A.

### WORKAROUND:





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To write the individual receive mask registers for FlexCAN C (CANC\_RXIMRx), place FlexCAN A into freeze mode as well as follow the documented rules for writing these registers i.e. FlexCAN C must be in freeze mode and its message buffer filter enable must be set in the CAN Module Configuration Register, i.e. CANC\_MCR[MBFEN] should be 1.

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### Errata 3657

#### Customer Errata

**TITLE:** FlexRay: A boundary violation frame followed by a valid startup frame during the startup phase may cause an abort of the startup

#### DESCRIPTION:

The FlexRay module may abort the startup due to a wrong deviation measurement if:

- (a) The FlexRay module is in STARTUP state and
- (b) the FlexRay module receives a startup frame that violates the boundary at the beginning of the slot followed by a valid startup frame in the same slot.

The following flags and fields may be affected:

- (a) The PROTSTATE field of the Protocol Status Register FR\_PSR0 may indicate INTEGRATION\_LISTEN instead of NORMAL\_ACTIVE after the startup.
- (b) The OFFSETCORR field in the Offset Correction Value Register (FR\_OFRCORVR) may show a wrong value for the related communication cycle.
- (c) The RATECORR field in the Rate Correction Value Register (FR\_RTCORVR) may show a wrong value for the related communication cycle pair.
- (d) The Clock Correction Limit Reached Interrupt Flag CCL\_IF of the Protocol Interrupt Flag Register 0 (FR\_PIFR0) may be set by the FlexRay module, indicating an EXCEED\_BOUNDS condition due to the erroneous deviation measurement.

#### WORKAROUND:

There is no workaround for this erratum.

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### Errata 4128

#### Customer Errata

**TITLE:** FlexRay: Slot Status of Double Transmit Message Buffers updated incorrectly

**DESCRIPTION:**

This erratum only affects FlexRay modules that have at least two double transmit message buffers configured by the application.

After the transmission of a non-null frame from a double transmit message buffer, the FlexRay module

- 1) updates the slot status of the transmit side of this double transmit message buffer,
- 2) does not update the slot status of the commit side of this double transmit message buffer, and
- 3) updates the slot status of the commit side of the double transmit message buffer with the highest message buffer ID.

Due to internal commit operations on double transmit message buffers it can happen, that the slot status of the commit side and transmit side are exchanged after the update. As a result, the slot status of the double transmit message buffer is incorrect for a certain amount of time.

**WORKAROUND:**

If the application has configured at most one double transmit message buffer, the slot status of this message buffer is always correct.

If the application has configured more than one double transmit message buffers, it should ignore the slot status of the double transmit message buffers and instead should use the dedicated slot status reporting registers provided by the FlexRay module to get the slot status information. These registers are

- Channel A Status Error Counter Register (FR\_CASERCR)
- Channel B Status Error Counter Register (FR\_CBSERCR)
- Protocol Status Register 2 (FR\_PSR2)
- Protocol Status Register 3 (FR\_PSR3)
- Slot Status Registers (FR\_SSR0 up to FR\_SSR7)
- Slot Status Counter Registers (FR\_SSCR0 up to FR\_SSCR3)

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## Errata 5049

**Customer Errata**

**TITLE:** FlexRay: System memory overwrite may occur when frame is received with boundary violation

**DESCRIPTION:**

When the FlexRay module receives a non-null frame which overlaps the end of a slot or segment, it may write an undetermined 16-bit data item to an unintended address in the Message Buffers Header and Message Buffer Data area in the system memory under one of the following circumstances :



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a) the received frame overlaps the end of the static segment, and the last static slot is subscribed for reception, and a dynamic segment is configured, and the first dynamic slot is not subscribed for reception or transmission.

b) the received frame overlaps the end of the static segment, and the last static slot is subscribed for reception, and no dynamic segment is configured,

c) the received frame overlaps the end of the dynamic segment, and at least one slot in the dynamic segment is subscribed for reception. This erroneous write operation may corrupt the Data Field Offset in the Message Buffer Header Field. The FlexRay module will use this Data Field Offset to determine the address to store or fetch frame payload data.

If the Data Field Offset was corrupted, payload data are written to and read from an unpredictable location within a 64 KByte system memory window starting at the address defined by the System Memory Base Address Registers (SYMBADHR,SYMBADLR). As a consequence, in case of a subsequent reception, the content of any location within this 64 KByte window can be corrupted and, in case of a subsequent transmission, incorrect messages can be transmitted.

Additionally, when the FlexRay module receives a non-null frame which overlaps the end of slot, it may write to both receive shadow buffers, even if a message buffer segment is not used for reception at all.

### **WORKAROUND:**

The reception of an frame which overlaps the end of a slot or segment is indicated by the aggregated boundary violation flags ABVB/ABVB in the Protocol Status Register 3 (PSR3).

To avoid the error situation a) the application should either

- 1) configure a receive message buffer for the first slot in the dynamic segment without any cycle counter filtering, or
- 2) not configure a receive message buffer or receive FIFO for the last slot in the static segment.

To avoid the error situation b) the application should not configure a receive message buffer or receive FIFO for the last slot in the static segment.

To avoid the error situation c) the application should not configure a receive message buffer or receive FIFO for the dynamic segment.

If all three error situations can not be avoided, the application should

- 1) locate the Message Buffer Header Fields for all transmit message buffers before (at lower addresses in Internal SRAM) those of the receive message buffers, and

- 2) reserve 244 bytes of unused Internal SRAM space after the last Message Buffer Header Field, and

- 3) observe the Boundary Violation flags PSR3[ABVA] and PSR3[ABVB]. In case of a boundary violation, the application should stop the FlexRay module by the protocol command FREEZE and then reconfigure the message buffer header fields of the receive message buffers and reconfigure the receive shadow buffers.

To avoid an undetermined write access to a non-configured receive shadow buffer, the application should configure the receive shadow buffers for all used message buffer segments even if a segment is used only for transmission.

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## Errata 5755

### Customer Errata

**TITLE:** FlexRay: Incorrect received frame may be marked as valid

#### DESCRIPTION:

When the FlexRay module has received a frame in the static slot n which overlaps the end of slot n, then a valid frame received in the following slot n+1 may be stored incorrectly. In this case, the content of the Frame Header in the Message Buffer Header Field and Frame Data in the Message Buffer Data Field of the message buffer subscribed to slot n+1 may be incorrect.

If a receive message buffer is subscribed to slot n+1, the valid frame bits VFB/VFA in the Slot Status Field and the Data Updated bit DUP in the Message Buffer Configuration, Control, Status Registers (MBCCSRn) will be set.

If the receive FIFO is subscribed to slot n+1, the Receive FIFO Not Empty interrupt flag FNEAIF/FNEBIF in the Global Interrupt Flag and Enable Register is set and an additional message is put in the receive FIFO.

#### WORKAROUND:

The FlexRay module will set the boundary violation bit BVB/BVA in the Slot Status Field of the message buffer subscribed to slot n+1, because a frame reception is still running at the start of slot n+1. The BVB/BVA flags can be used to detect the error condition.

The application should not process received frames with the boundary violation bit BVA/BVB set in the Slot Status Field of the message buffer.

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## Errata 5890

### Customer Errata

**TITLE:** FlexRay: System memory overwritten or invalid data transmitted after timeout of system memory read access

#### DESCRIPTION:



## MPC5567 RevA Errata List

When the FlexRay module performs a read operation from the system memory and the system memory subsystem fails to deliver the requested data within the number of system clock cycles configured by the TIMEOUT field in the System Memory Timeout Register (SYMATOR), the FlexRay module will proceed its operation with a read value of 0.

If the value to be read was in the Frame Header of the Message Buffer Header Field, an incorrect frame header will be transmitted.

If the value to be read was the Data Offset Field of the Message Buffer Header Field the FlexRay module will

- a) in case of a transmit slot, fetch the payload data from the start of the 64 KByte system memory window starting at the address defined by the System Memory Base Address Registers (SYMBADHR,SYMBADLR), and consequently transmit incorrect payload data, or
- b) in case of a receive slot, write the payload data to the start of the 64 KByte system memory window starting at the address defined by the System Memory Base Address Registers (SYMBADHR,SYMBADLR), and consequently overwrite several Message Buffer Header Fields.

If the value to be read was in the Message Buffer Data Field an incorrect payload word will be transmitted.

### **WORKAROUND:**

To prevent the occurrence of an system memory timeout, the application should configure the priorities for the system memory bus masters in the Crossbar Switch properly along with an appropriate setting of the SYMATOR[TIMEOUT] field.

To prevent the overwrite of Message Buffer Header Fields, the application should reserve 254 bytes of unused memory at the start of the FlexRay Memory Window.

To prevent the transmission of incorrect payload data, the application should continuously observe or assign an interrupt service routine to the System Bus Communication Failure Error Flag SBCF\_EF in the CHI Error Flag Register (CHIERFR). When this flag is set or the interrupt is triggered, the application should stop the FlexRay module by the protocol command FREEZE.

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## **Errata 5891**

### **Customer Errata**

**TITLE:** FlexRay: System memory access immediately timed out if SYMATOR[TIMEOUT] set to 0x1F

### **DESCRIPTION:**

## MPC5567 RevA Errata List

If the FlexRay module performs a read or write operation on the system memory and the TIMEOUT field in the System Memory Timeout Register (SYMATOR) is set to its maximum value of 0x1F, the FlexRay module will immediately set the System Bus Communication Failure Error Flag SBCF\_EF in the CHI Error Flag Register (CHIERFR). In case of an read operation, the FlexRay module will proceed its operation and assume a read value of 0.

### **WORKAROUND:**

The application should not write the value of 0x1F to the SYMATOR[TIMEOUT] field.

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## Errata 4356

### **Customer Information**

**TITLE:** MPC5567: SIU\_MIDR[PARTNUM] is 5567, [MASKNUM] is 0x10, DID[PIN]=0x165

### **DESCRIPTION:**

The part number field in the MCU Identification Register (SIU\_MIDR[PARTNUM]) is 0x5567. The initial mask revision number (SIU\_MIDR[MASKNUM]) is 0x10. The Part Number Identification field in the Nexus Port Controller Device Identification Register/JTAGC Identification (NPC\_DID[PIN]) is 0x165 and the (NPC\_DID[PRN]=0x1). Note that the NPC\_DID[PIN] is the same as the NPC\_DID[PIN] on the MPC5565.

### **WORKAROUND:**

Software should be aware that the SIU\_MIDR[MASKNUM] field can change in the future. Tools should be aware of the JTAGC\_ID/NPC\_DID[PIN]. In addition, tools should be aware that the revision number in the JTAG and Nexus ID could change in the future (JTAGC\_ID/NPC\_DID[PRN]).

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## Errata 1800

### **Customer Information**

**TITLE:** NPC: MCKO\_DIV can be set to 0x0 (1X MCKO)

### **DESCRIPTION:**



## MPC5567 RevA Errata List

The Nexus Port Controller Port Configuration Register MCKO Divider bits (NPC\_PCR[MCKO\_DIV]) can be set to 0b000 to select a 1X clock rate as the Nexus Auxiliary output port frequency for the MCKO and MDO pins. Note: Depending on the system frequency, this may force the MCKO and MDO pins to switch at a frequency higher than can be supported by the pins. This frequency is 80 MHz, unless specified in the device electrical specification of the Nexus MCKO and MDO pins.

### **WORKAROUND:**

Insure that the maximum operating frequency of the MDO and MCKO pins is not violated if the NPC\_PCR[MCKO\_DIV] is set to 0b000.

Note: tools may not support 1X mode. Check with your tool vendor.

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## **Errata 108**

### **Customer Errata**

**TITLE:** NZ6C3: No indication of an exception causing a Nexus Program Trace (PT) message as opposed to a retired branch instruction causing a PT message.

### **DESCRIPTION:**

The e200z6 core Nexus (NZ6C3) transmits a Program Trace Indirect Branch message without indicating if the message was sent due to a taken branch or due to an exception. The instruction count for an exception is 1 less than a normal indirect branch. The result is that program trace reconstruction can be off by one instruction.

### **WORKAROUND:**

Trace reconstruction tools should be aware that the I-CNT is different for Exceptions than for Indirect Branches. The tool may need to know (from the user or by parsing registers) the exception handler addresses from the Interrupt vector prefix register (IVPR) and the Interrupt vector offset registers (IVORxx). Users also should not jump directly to interrupt handler addresses. Tools can then differentiate between exceptions and indirect branches.

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## **Errata 1580**

### **Customer Errata**



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**TITLE:** NZ6C3: RDY requires TCK to transition

**DESCRIPTION:**

The Nexus/JTAG Read/Write Access Control/Status Register (RWCS) write (to begin a read access) or the write to the Read/Write Access Data Register (RWD)(to begin a write access) does not actually begin its action until 1 JTAG clock (TCK) after leaving the JTAG Update-DR state. This prevents the access from being performed and therefore will not signal its completion via the READY (RDY) output unless the JTAG controller receives an additional TCK.

**WORKAROUND:**

When using the RDY signal to indicate the end of a Nexus read/write access, ensure that TCK continues to run for at least 1 TCK after leaving the Update-DR state. This can be just a TCK with TMS low while in the Run-Test/Idle state or by continuing with the next Nexus/JTAG command.

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## Errata 2273

**Customer Information**

**TITLE:** NZ6C3: No sync message generated after 255 direct branch messages in history mode

**DESCRIPTION:**

When using the branch history mode of direct branch program trace in the e200z6 core, a synchronization message is not transmitted after 255 program trace messages in a row. This will occur if resource full messages are sent and not counted for triggering a sync message indicating that the branch history fields are full. The resource full message is generated when more than 31 direct branches occur without an indirect branch or exception.

**WORKAROUND:**

Debuggers should account for the possibility that more than 255 messages could be received without a program trace synchronization message by keeping track of the last known program trace address prior to branch history resource full messages.

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## Errata 2706

### Customer Information

**TITLE:** NZ6C3: Data Trace of stmw instructions may cause overruns

### DESCRIPTION:

If Nexus data trace is enabled on a section of memory that is loaded or stored with a store multiple word (stmw), or load multiple word (lmw for data read traces), an overrun condition could occur, even if the stall on overrun feature is enabled (NZ6C3\_DC1[OVC]=0b011). Stalls can only occur on instruction boundaries. The stmw/lmw instructions can generate up to 16 Nexus trace messages with a single instruction. If there are not 16 queue locations available, an overflow will occur. Stall mode does not stall the core until there are only four locations available in the e200 Nexus message queue. Therefore if a stmw/lmw generates more than four messages or if additional Nexus messages are generated, the queue will overflow. The stmw/lmw instructions load or store two 32-bit registers at a time (64-bit stores/loads) if an even number of registers are selected.

### WORKAROUND:

If stall mode is enabled (NZ6C3\_DC1[OVC]=0b011), limiting store multiple word instruction in a data trace region to store/load 8 registers or less, will improve the chances that an overrun will not occur, but this is dependent on other messages that could be generated simultaneously with the data trace messages. If stall mode is disabled, or stmw instructions with more than 8 registers are stored, accept overruns in the data and program trace flow.

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## Errata 63

### Customer Information

**TITLE:** Pad Ring: Possible poor system clock just after POR negation.

### DESCRIPTION:

The pins RSTCFG\_B and PLLCFG[0:1] select one of three PLL modes or allows a clock to be injected, bypassing the PLL. When Power On Reset (POR) negates, if the transitions on these pins selects the bypass mode, a poor clock on EXTAL can provide a poor clock to MCU logic no longer reset by POR. The state of that logic can be corrupted.

### WORKAROUND:

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If the default PLL and Boot configuration (external crystal reference and boot from internal flash) will be used, then negate the RSTCFG pin (=1). For any other configuration, depending on the final mode required, the pins must have the following values on the pins when the internal POR negates.

Final Mode	RSTCFG_B	PLLCFG[0]	PLLCFG[1]
default	1	-	-
external reference	0	1	1
external crystal	-	1	-
dual controller	-	1	-

After POR negates, the RSTCFG\_B and PLLCFG[0:1] can be changed to their final value, but should avoid switching through the 0,0,0 state on these pins. See application note AN2613 "MPC5554 Minimum Board Configuration" for one example off the external configuration circuit.

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### Errata 64

#### Customer Information

**TITLE:** Pad Ring: RSTOUT is 3-stated during the power-on sequence.

#### DESCRIPTION:

RSTOUT\_B is 3-stated during power on reset.

#### WORKAROUND:

Connect an external pull device to RSTOUT\_B during power on reset. This should be pull-down unless an external reset configuration circuit is being used, in which case it should be pull-up. Refer to AN2613 'MPC5554 Minimum Board Configurations' for further information.

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### Errata 3038

#### Customer Information

**TITLE:** Pad Ring: PCSD3 and PCSD4 available on eMIOS pins

#### DESCRIPTION:

DSPI chip select functions PCSD3 and PCSD4 have been added to the pin multiplexer on the GPIO189/eMIOS10 and GPIO190/eMIOS11 pins and can be selected in the Pad Configuration Register.

**WORKAROUND:**

Do not use the DSPI PCSD3 and PCSD4 chip selects on the eMIOS pins if backwards hardware compatibility is required with previously defined devices (MPC5534, MPC5553, and MPC5554). The DSPI chip select PCSD3 and PCSD4 can be selected by setting the Pin assignment bits of the Pad Configuration Register to 0b10 (PCR189 and PCR190).

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## Errata 3644

**Customer Information**

**TITLE:** Pad Ring: SCI\_A available on CAN\_A pins (GPIO[83:84])

**DESCRIPTION:**

The Serial Interface (SCI\_A) transmit (TX) and receive (RX) functions have been added to the pin multiplexer on the GPIO83/CAN\_A\_TX and GPIO84/CAN\_A\_RX pins and can be selected in the Pad Configuration Registers.

**WORKAROUND:**

Do not use the SCI\_A TX and RX functions on the CAN\_A pins if backwards hardware compatibility is required with previously defined devices (MPC5534, MPC5553, and MPC5554). The SCI\_A TX and RX can be selected by setting the Pin Assignment bits of the Pad Configuration Register to 0b10 (PCR83 and PCR84).

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## Errata 4381

**Customer Information**

**TITLE:** Pad Ring: Pin behavior during power sequencing

**DESCRIPTION:**

The power sequence pin states table in the device data sheet (electrical specification) did not specify the influence of the weak pull devices on the output pins during power up. When VDD is sufficiently low to prevent correct logic propagation, the pins may be pulled high to VDDE/VDDEH by the weak pull devices.

At some point prior to exiting the internal power-on reset state, the pins will go high-impedance until POR is negated.



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When the internal POR state is negated, the functional state during reset will apply and weak pull devices (up or down) will be enabled as defined in the device Reference Manual.

### **WORKAROUND:**

The best solution is to minimize the ramp time of the VDD supply to a time period less than the time required to enable external circuitry connected to the device outputs.

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## **Errata 3685**

### **Customer Information**

**TITLE:** SIU: CRSE bit added to the SIU Configuration Register

### **DESCRIPTION:**

A new bit was added to the System Integration Unit to disable driving both the normal external bus and the calibration bus interface.

The Calibration Reflection Suppression Enable (SIU\_CCR[CRSE]) bit enables the suppression of reflections from the External Bus Interface's calibration bus onto the non-calibration bus. The EBI drives some outputs to both the calibration and non-calibration busses. When CRSE is asserted (0b1), the values driven onto the calibration bus pins will not be reflected onto the non-calibration bus pins. When CRSE is negated (0b0), the values driven onto the calibration bus pins will be reflected onto the non-calibration bus pins. CRSE only enables reflection suppression for non-calibration bus pins that do not have a negated state to which the pins return at the end of the access. CRSE does not enable reflection suppression for the non-calibration bus pins that have a negated state to which the pins return at the end of an access. Those reflections always are suppressed. Furthermore, the suppression of reflections from the non-calibration bus onto the calibration bus is not enabled by CRSE. Those reflections also always are suppressed.

### **WORKAROUND:**

Set the CRSE bit in the SIU\_CCR to prevent signals on the calibration bus from being reflected onto the normal external bus interface.

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## Errata 4026

### Customer Information

**TITLE:** SRAM: SRAM size is now 80 Kbytes instead of 64K

### DESCRIPTION:

The SRAM size definition was changed from 64 Kbytes to 80 Kbytes for this device. The 16K from 0x40001\_0000 to 0x4001\_3FFF is now implemented.

### WORKAROUND:

To utilize the internal SRAM space between 0x4001\_0000 and 0x4001\_3FFF, software should initialize the Error Correction Codes for each SRAM location by performing 64-bit writes this address space.

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## Errata 507

### Customer Information

**TITLE:** e200z6: Core renamed from e500z6

### DESCRIPTION:

The name of the main processing core has been changed from the e500z6 to the e200z6.

### WORKAROUND:

Expect the new name for the e200z6 core in documentation.

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## Errata 2312

### Customer Information

**TITLE:** e200z6: MMU has 32 Table Entries

### DESCRIPTION:

Initial documentation for the MPC5554 stated that there would be only 24 table entries in the e200z6 core Memory Management Unit (MMU). Actually, 32 entries were implemented and will remain in the future e200z6 devices.



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### **WORKAROUND:**

All 32 of the MMU table entries can be used.

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## **Errata 2502**

### **Customer Information**

**TITLE:** e200z6: JTAG Part Identification is 0x4

### **DESCRIPTION:**

The Part Identification Number (PIN) in the e200z6 with VLE (optional Variable Length Encoded instruction set) core JTAG and Nexus device identification messages and register (NZ6C3\_DID) is 0x4. The complete e200z6 with VLE JTAG ID and DID is 0x07C0401D.

### **WORKAROUND:**

Tools that use the e200z6 DID should expect updated values to identify the PowerPC core or use the complete device Nexus Port Controller DID message/register.

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## **Errata 3565**

### **Customer Information**

**TITLE:** e200z6: Way Access Mode bit added to the Cache

### **DESCRIPTION:**

A new feature has been added to the e200 Cache to allow the cache ways to be completely disabled if not enabled specifically for either data or instruction use. Setting the Way Access Mode (WAM, bit 10) in the Level 1 Cache Control and Status register 0 (L1CSR0) completely disables look ups in ways that are not specifically disabled by the Additional Way Instruction Disable (AWID), Way Instruction Disable (WID), Additional Way Data Disable (AWDD), and Way Data disable (WDD) fields(L1CSR0[WAM]=0b1). Note the AWID and AWDD bits are not available on devices with 8K of cache.

### **WORKAROUND:**



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For future compatibility (with devices that support the WAM bit), set the WAM bit when writing to the L1CSR0. On devices that do not support WAM, writing this bit has no affect and will read back as cleared (0b0). This allows software to be written to take advantage of WAM capability on devices that will support it. Setting WAM will reduce the operating power consumption of the cache on devices that support WAM.

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### Errata 4075

#### Customer Information

**TITLE:** e200z6: VLE added to core

#### DESCRIPTION:

An optional Variable Length Encoded (VLE) instruction set has been added to the e200z6 core. VLE is an alternate instruction set that includes both 16-bit and 32-bit instruction encodings. Additional bits have been added to several registers to support this mode of operation. See the "e200z6 with VLE" addendum to the "e200z6 Reference Manual" for complete details on the instruction set and register bits. The addendum is available at:  
[http://www.freescale.com/files/32bit/doc/ref\\_manual/e200z6RMAD1.pdf](http://www.freescale.com/files/32bit/doc/ref_manual/e200z6RMAD1.pdf)

#### WORKAROUND:

Insure that the device in use implements VLE before executing code from a page defined as VLE in a Memory Management Unit's table entry.

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### Errata 5256

#### Customer Information

**TITLE:** e200z6: New SPE Instructions Added

#### DESCRIPTION:

e200z6 cores that support VLE also have additional instructions available in the traditional PowerPC instruction set.

The following SPE instructions have been added:

evfsmadd - Vector Floating-Point Single-Precision Multiply-Add  
evfsmnadd - Vector Floating-Point Single-Precision Negative Multiply-Add  
evfsmsub - Vector Floating-Point Single-Precision Multiply-Subtract  
evfsmnsub - Vector Floating-Point Single-Precision Negative Multiply-Subtract  
efsmadd - Floating-Point Single-Precision Multiply-Add



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efsnmadd - Floating-Point Single-Precision Negative Multiply-Add  
efsmsub - Floating-Point Single-Precision Multiply-Subtract  
efsnmsub - Floating-Point Single-Precision Negative Multiply-Subtract

In addition, the restriction of doubleword alignment (64-bit) for SPE load/store instructions has been removed.

### **WORKAROUND:**

For backwards compatibility to devices that do not support VLE, do not use these new SPE instructions. Compilers may provide a switch to allow or to not allow use of these additional instructions in assembly code.

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## **Errata 5093**

### **Customer Errata**

**TITLE:** eDMA: BWC setting may be ignored between 1st and 2nd transfers and after the last write of each minor loop.

### **DESCRIPTION:**

The eDMA Transfer Control Descriptor Bandwidth Control field setting may be ignored between 1st and 2nd transfers and after the last write of each minor loop. This will occur if the source and destination sizes are equal. This behaviour is a side effect of measures designed to reduce start-up latency. Reference Manuals may fail to mention this behaviour.

### **WORKAROUND:**

There are 2 possible workarounds:

- 1) Adjust the Transfer Control Descriptor (TCD) to make the source size not equal to the destination sizes (i.e. ssize = 16 bit, dsize = 32 bit). This delays the write which allows BWC[0:1] arriving from the TCD to be considered in the execution pipeline during start-up.
- 2) Adjust the TCD so the channel executes a single read/write sequence and then retires. In addition, the channel can be configured to execute a minor loop link to itself which will restart the channel after arbitration and channel start-up latency. The total number of bytes transferred can be controlled by the major loop count.

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## Errata 2305

### Customer Errata

**TITLE:** eMIOS: OPWMC unable to produce close to 100% duty cycle signal

#### DESCRIPTION:

The Center Aligned Output Pulse Width Modulation with Dead-time Mode (OPWMC) of the eMIOS module does not function correctly if the trailing edge dead time is programmed to a value outside of the current cycle time. The OPWMC mode requires that matches occur in the specific order: A, A, and then B, where the first A must match on the up count of the modulus counter, the second A match occurs on the down count of the modulus counter, and the B match occurs on the internal counter. If the programmed B match value is greater than the time required for the modulus counter to count down from the second A match and then up to the first A match of the next cycle, the first A match of the next cycle will be missed and the mode will not function correctly from that point on.

#### WORKAROUND:

Configure the selected modulus counter time base and the internal counter of the channel in OPWMC mode to count at the same rate. Program the value of the B match (dead time) to a value less than 2 times the programmed A match value.

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## Errata 1742

### Customer Information

**TITLE:** eQADC: 50% reference channels reads 20 mv low

#### DESCRIPTION:

The equation given for the definition of the 50% reference channel (channel 42) of the Enhanced Queued Analog to Digital Converter (eQADC) is not correct. The 50% reference point will actually return approximately 20mV (after calibration) lower than the expected 50% of difference between the High Reference Voltage (VRH) and the Low Reference Voltage (VRL).

#### WORKAROUND:

Do not use the 50% point to calibrate the ADC. Only use the 25% and 75% points for calibration.

After calibration, software should expect that the 50% Reference will read 20 mV low (2032 +/-4 counts).

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## Errata 2878

### Customer Information

**TITLE:** eQADC: conversions of muxed digital/analog channels close to the rail

### DESCRIPTION:

If the VDDEH9 and the VDDA power supplies are at different voltage levels, the input clamp diodes on the multiplexed digital and analog signals (AN12, AN13, AN14, and AN15) will clamp to the lower of the two supplies.

If VDDEH9 is lower than the VDDA, conversions on these channels will not obtain full scale readings if voltage is close the the VDDA voltage.

### WORKAROUND:

When multiplexed digital/analog signals are used as analog inputs, connect VDDEH9 to VDDA and do not use any of the digital functions multiplexed on these pins.

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## Errata 3819

### Customer Information

**TITLE:** eQADC : 25% calibration channel sampling requires at least 64 sampling cycles

### DESCRIPTION:

The 25%\*(VRH-VRL) calibration channel (ADC channel 44) will not convert to specification with an ADC sample time less than 64 cycles.

### WORKAROUND:

For accurate calibration, the 25% calibration channel should be converted using the Long Sample Time (LST) setting for either 64 or 128 ADC sample cycles in the ADC Conversion Command Message (LST = 0b10 or 0b11).

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## Errata 2477

### Customer Errata

**TITLE:** eTPU: MISSCNT can fail on sequential physical teeth

### DESCRIPTION:

If the eTPU Angle Counter (EAC) detects a physical tooth with a non-zero value in the Missing Tooth Counter (MISSCNT) field of the Tooth Program Register (TPR), and during high-rate mode MISSCNT is written a non-zero value, MISSCNT resets at the end of high-rate mode.

### WORKAROUND:

If TPR[MISSCNT] is written a non-zero value and must be written a non-zero value after a single physical tooth is detected afterwards, make it happen on a match service on the TCR2 value estimated for the tooth, thus avoiding MISSCNT to be written in high-rate mode.

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## Errata 3150

### Customer Errata

**TITLE:** eTPU: STAC bus export may skip 1 count

### DESCRIPTION:

If the eTPU Angle Clock (EAC) is enabled and exported on the Shared Time and Counter bus (STAC) then one count may be skipped on random occasions. This only happens when the EAC transitions from Halt or High-rate mode to normal mode and the integer part of the Tick Rate Register (TRR) inside the eTPU is equal to 1. This skip does not occur on the TCR2 bus internal to the eTPU engine generating the angle clock.

### WORKAROUND:

Either (1) use only greater-than-or-equal comparisons on angle counts imported from the STAC bus; or (2) limit the TRR integer part to 2 minimum. If  $TRR(\text{integer}) = 1$  is a needed rate for maximum performance, the new TRR limitation can be compensated by either:

- (a) doubling the TCR1 rate (for instance halving the TCR1 prescaler division), or
- (b) halving the number of ticks per tooth (sacrificing angle accuracy).

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## **End of Report**