

Low-Cost Digital Timer

General-Purpose Digital Timer Using the MC9RS08KA2

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1 Introduction

Many mechanical devices continue to function in our daily tasks. In this application note, you will see how a digital device (digital timer) could replace a mechanical device (mechanical timer) in a more precise, low-cost design using the [MC9RS08KA](#).

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2 Description of Mechanical and Digital Timers

2.1 Mechanical Timers

Mechanical timers turn on devices at the end of a time period. They do not require electrical power and can be stored for a long period of time. There are some different types of mechanical timers such as clock timers, spring-driven timers, and dashpoint timers. Clock timers open or close a circuit based on the position of internal or external mechanisms. Spring-driven timers use a spring and trip lever to generate the mechanical action. Dashpoint timers pass compressed air or fluid into or out of a contained space through an opening with a fixed or variable diameter (smaller openings are used for longer time delays).

Timing ranges are measured in seconds or hours. Some mechanical timers are compact, rugged, or resistant to corrosion. Others provide varying degrees of resistance to environmental factors such as temperature, vibration, and shock of operation.

Most mechanical timers are used in applications where checking the completion of an operation causes the start of another process. Common applications include automatic presses, refrigerators, and industrial washing machines. [Figure 1](#) shows some typical mechanical timer's gears. [Figure 2](#) shows a simple gear system of a mechanical timer.



Figure 1. Mechanical Timers' Gears

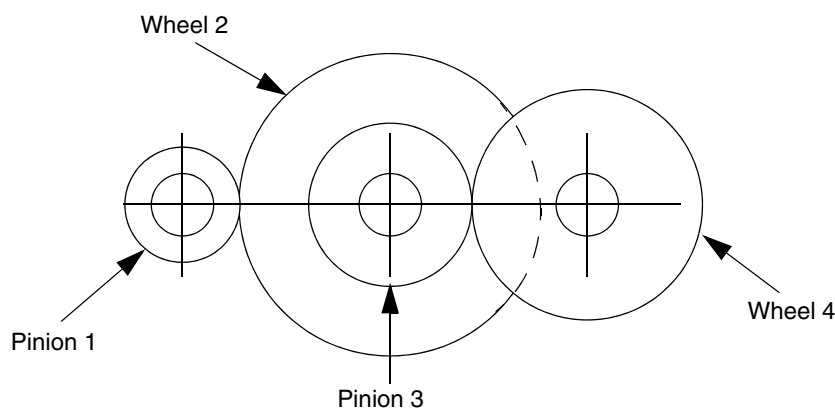


Figure 2. Gear System of a Mechanical Timer

2.2 Digital Timers

When using an L-CDT, press a pushbutton and one light-emitting diode (LED) turns on; then, tune a potentiometer to configure a hold time. The hold time could be in hours or minutes and depends on the software configuration changes. The next time you press the pushbutton, a second LED turns on. After that, tune the potentiometer again to configure another hold time. Finally, press the pushbutton one more time and a third LED turns on to indicate the module is working (two hours off and three hours on) within a finite loop that finishes when the pushbutton is pressed again to configure another on/off time. Figure 3 shows the basic hardware configuration for this application note.

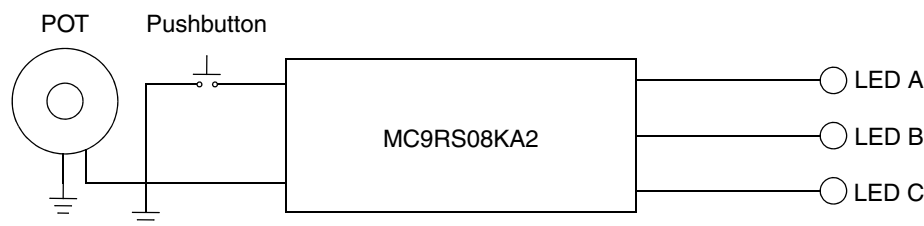


Figure 3. Digital Timer Hardware Configuration

3 Design Requirements

The digital timer's device must have:

- One MC9RS08KA2 MCU
- Three LEDs
 - LED A indicates the device is waiting for the new configuration of time the relay must remain off before activating the device
 - LED B indicates the device is waiting for the configuration of time the relay must remain on
 - LED C indicates the module is programmed and activated. (disables when times are being programmed)
- 1 M Ω potentiometer — When turning the potentiometer right or left, you can select the times
- Pushbutton — To start a new cycle within the states machine

4 Solution

The L-CDT solution works with the MC9RS08KA2 MCU in stop mode, waiting for a keyboard interrupt (KBI) to occur to go to one of the four states of the state machine. When a KBI is pending and the state machine begins, the MCU wakes up, turns on the LED A, and enters into stop mode again to wait for the first configuration (the delay time before actuating the device in hours/minutes). When the pushbutton is pressed again, the MCU wakes up, saves the value coming from the analog-to-digital converter (ADC), turns on the LED B, and enters into stop mode to wait for the last configuration (the delay time the relay must remain on in hours/minutes). After the MCU receives another KBI, it goes to the next state that saves the value coming from the ADC, turns on the LED C to indicate the L-CDT is working, and enters stop mode again. However, while the MCU is in stop mode, the output values from the MC9RS08KA2 port

remains. If you press the pushbutton again in this state, the MCU turns off all the outputs and enters stop mode. The MCU then waits for another KBI to start the state machine.

NOTE

The MCU does not have an ADC module. The ADC was designed with a resistor capacitor (RC) circuit. The capacitor is charging and discharging by software to obtain a digital value using the modulo timer (MTIM) and the analog comparator (ACMP) modules.

4.1 Benefits of a Digital Timer

The benefits of using a digital timer over a mechanical timer are:

- Digital timer costs less than mechanical timers
- The digital timing precision is better than in the mechanical timers
- Friction is not present in digital timers
- Ease of use
- Digital timers are reconfigurable to the user’s convenience

5 Tutorial

The program starts in the `_Startup` vector, where in the first code lines, the program calls three different subroutines for configuring the MCU. The first subroutine (`Init_Conf`) disables the computer operating properly (COP), enables the stop mode, disables or enables the background (BKGD) mode (depending on the `MODE` value), and configures the MCU to run with its bus clock frequency at 8 MHz trimmed. The second subroutine (`Init_PTA`) configures the general-purpose input/output (GPIO) port and the pull-up/pull-down internal resistors. Finally, the third subroutine (`Init_KBI`) configures PTA2 as the keyboard interrupt (KBI).

```

;*****
;*                               Main Program                               *
;*****
_Startup:
    jsr Init_Conf
    jsr Init_PTA
    jsr Init_KBI

```

The next code lines are where the MCU enters into stop mode and waits for a KBI interrupt. After the MCU receives a KBI interrupt, the LED A in the demo board turns on and the MCU is waits for the configuration time the device must remain off. When the MCU receives the second KBI interrupt, it turns on the LED B and calls the `ADC_RECEIVE` subroutine to obtain a digital value of eight bits of range. There is a delay subroutine called before entering into stop mode and before reading an ADC value because of the debounce time. After that, the MCU calls one of two subroutines (in this case, the `TIME_HOURS` subroutine) to divide the ADC range value by 12 different values. If you call the `TIME_HOURS` subroutine, time increments by one hour (1, 2, 3, 4,...,12). If you call the `TIME_MINUTES` subroutine, time increments by five minutes (5, 10, 15, 20,..., 60 minutes).

```

main:
    mov #(mKBISC_KBACK | mKBISC_KBIE),KBISC
    clr PTAD
    jsr delay
    stop
    bset 3,PTAD
    mov #(mKBISC_KBACK | mKBISC_KBIE),KBISC

    jsr delay
    stop
    bset 4,PTAD
    mov #(mKBISC_KBACK | mKBISC_KBIE),KBISC
    jsr delay
    jsr ADC_RECEIVE
    jsr TIME_HOURS
    mov timec,temp

```

NOTE

There is a variable called timec that must be stored into flags called temp and temp2. The first time one of the TIME_HOURS and TIME_MINUTES subroutines are used, timec must be stored into the temp flag. The second time you use one of these subroutines, timec must be stored into the temp2 flag for future loops functions.

The MCU enters into stop mode again to wait for the next configuration time and another KBI interrupt. When this KBI interrupt arrives, the MCU turns on the LED C and retrieves the ADC value from the potentiometer (POT). Store the timec value in the temp2 flag because it is the second time a TIME_HOURS or TIME_MINUTES subroutine is called. After this action is taken, the MCU is ready to configure the modulo timer module (MTIM) to retrieve time interrupts with counts to achieve one second.

```

    stop
    bset 5,PTAD
    mov #(mKBISC_KBACK | mKBISC_KBIE),KBISC
    jsr delay
    jsr ADC_RECEIVE
    jsr TIME_HOURS
    mov timec,temp2
    MTIM1SConfig

```

Finally, the MCU loads the temp flag into the timec variable to enter a finite loop that finishes when the timec variable is 0 (time the actuator is off). Then, the MCU loads the temp2 flag into the timec variable to enter another finite loop that finishes when the timec variable is 0 again (time the actuator is on). To show the actuator is working, the actuator's output pin from the demo board is the same as the LED A (PTA3).

NOTE

You do not see the actuator work in debug mode. The MCU must be working in run mode to show the actuator changes (MODE EQU 1).

```

loop:
    mov temp,timec
    bclr 3,PTAD
loop1:
    jsr HOUR
    lda temp
    cbeqa #$01,main
    dbnz timec,loop1

    mov temp2,timec
    bset 3,PTAD
loop2:
    jsr HOUR
    dbnz timec,loop2
    bra loop
    
```

NOTE

A KBI interrupt could also break these loops. When this happens, it is possible to configure another on/off time. If using the TIME_HOURS or TIME_MINUTES subroutines, the corresponding HOUR or MINUTE subroutines must be used too.

[Figure 4](#) shows the basic code functions of the application note in a flow chart.

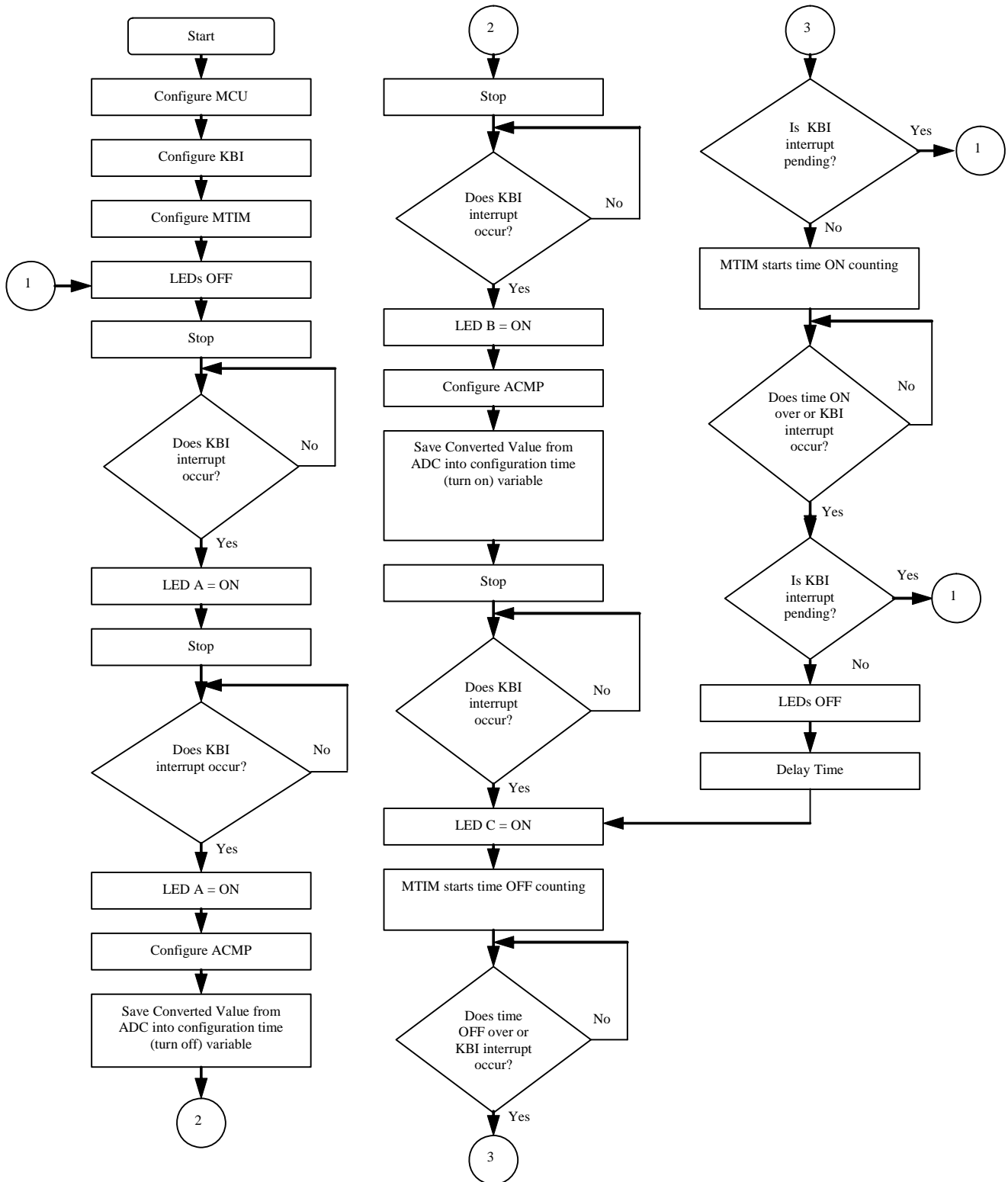


Figure 4. Basic Code Functions Flow Chart

NOTE

When LED C turns on, LED A turns on and off to indicate when the device is on and off.

6 Instructions

To achieve the solution, do this:

1. Open CodeWarrior version 5.1
2. Open the ETimerR.mcp file from the ETimerR folder
3. Change the MCU connections for SofTec RS08
4. Press the F7 function key for making the project
5. Press the F5 function key to download the file into the flash memory
6. In the MCU configuration, select the DEMO9RS08KA2 and press the OK button
7. The CodeWarrior 5.1 compiler downloads the file into flash

7 References

Freescale [MC9RS08KA2 Data Sheet](#) available from Freescale.com

[About Mechanical Timers](#)

Appendix A Firmware

```

;*****
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;* of the advise or assistance supplied CUSTOMER in connection with    *
;* product, services or goods supplied under this Agreement.         *
;*****
;*****
;* This stationery serves as the framework for a user application.    *
;* For a more comprehensive program that demonstrates the more       *
;* advanced functionality of this processor, please see the           *
;* demonstration applications, located in the examples                *
;* subdirectory of the "Freescale CodeWarrior for HC08" program       *
;* directory.                                                           *
;*****

; Include derivative-specific definitions
    INCLUDE 'derivative.inc'

; export symbols

    XDEF _Startup
    ABSENTRY _Startup

; variable/data section

    ORG    RAMStart

;*****
;*                               ADC Constant                               *
;*****
Table_Data EQU $3E00

;*****
;*                               ADC definitions                               *
;*****
ACMP_ENABLE      SET    $92
ACMP_DISABLED    SET    $20
MTIM_ENABLE      SET    $40
MTIM_STOP_RESET SET    $30
MTIM_128_DIV     SET    $07
FREE_RUN         SET    $00

```

References

```

;*****
;*                               Time definitions                               *
;*****
RTIMES          SET    $F5
RTIMEM          SET    $3C
RTIMEH          SET    $3C

MAXlevel        EQU    1
MODE            EQU    1          ; Operation Mode (1:Run Mode, 0:Background Mode)
;*****
;*                               ADC Variables                               *
;*****
SensorReading   DS.B   1          ; Store ACMP read value
ConvertedValue  DS.B   1          ; This variable store converted value
Temp_Page       DS.B   1          ; Temporal backup Page

pcBuffer        DS.B   MAXlevel

;*****
;*                               Variables                                   *
;*****
time            DS.B   1
timec           DS.B   1
seconds         DS.B   1
minutes         DS.B   1
hours           DS.B   1
temp            DS.B   1
temp2           DS.B   1
counter         DS.B   1

; Insert your data definition here

; code section

        ORG    ROMStart

;*****
;*                               MACRO declarations                           *
;*****
TRIM_ICS: MACRO                                ; Macro used to configure the ICS with TRIM
    mov    #$FF,PAGESEL          ; change to last page
    ldx    #$FA                  ; load the content which TRIM value is store
    lda    ,x                    ; read D[X]
    sta    ICSTRM                ; Store TRIM value into ICSTRM register
    mov    #$00,ICSSC           ; Fine TRIM
    ENDM

ENTRY_SUB: MACRO                                ;Macro for "stacking" SPC
    sha
    sta pcBuffer + 2*(\1)
    sha
    sla
    sta pcBuffer + 2*(\1) +1
    sla

```

```

ENDM

NOP                ;needs to separate MACROS

EXIT_SUB: MACRO    ;Macro for restore SPC
    sha
    lda pcBuffer + 2*(\1)
    sha
    sla
    lda pcBuffer + 2*(\1) +1
    sla
ENDM

MTIM1MS: MACRO
    mov #$70,MTIMSC
    mov #$7D,MTIMMOD
    mov #$06,MTIMCLK
ENDM

MTIM1SConfig: MACRO
    mov #$70,MTIMSC
    mov #$FE,MTIMMOD
    mov #$07,MTIMCLK
    bclr 4,MTIMSC
ENDM

MTIM1S: MACRO
    mov #RTIMES,seconds
MTIM1Ssr:
    brclr 7,MTIMSC,MTIM1Ssr
    bset 5,MTIMSC
    dbnz seconds,MTIM1Ssr
    brset 3,KBISC,reset
    clr temp
    bra e_
reset:
    mov #$01,temp
e_
    ENDM

;*****
;*                               Init Microcontroller                               *
;*****
Init_Conf:
    IFNE  MODE
    mov #HIGH_6_13(SOPT), PAGESEL
    mov #$20, MAP_ADDR_6(SOPT)      ; Disables COP and enables Stop
    ELSE
    mov #HIGH_6_13(SOPT), PAGESEL
    mov #$22, MAP_ADDR_6(SOPT)      ; Disables COP, enables BKGD (PTA3) and Stop

    ENDIF
    clr ICSC1                        ; FLL is selected as Bus Clock
    TRIM_IC3                          ; Trim MCU to work at 8MHz
    clr ICSC2
    clr temp
    rts

```

References

```

;*****
;*                               Init PTA                               *
;*****
Init_PTA:
    mov #HIGH_6_13(PTAPE),PAGESEL
    mov #$FE, MAP_ADDR_6(PTAPE); Enables internal Pulling device

    mov #HIGH_6_13(PTAPUD),PAGESEL
    clr MAP_ADDR_6(PTAPUD)      ; Configures Internal pull up device in PTA

    mov #$FA,PTADD
    clr PTAD
    rts

;*****
;*                               Init KBI                               *
;*****
Init_KBI:
    mov #(mKBIPE_KBIPE2),KBIPE
    mov #(mKBISC_KBIE | mKBISC_KBACK),KBISC
    rts

;*****
;*                               ADC Receive Function                   *
;*****
ADC_RECEIVE:
    bra MTIM_ADC_Init          ; Configure MITM
next:
    bra Discharge_Cap         ; Discharge Capacitor
next2:
    bra ACMP_Conf             ; Configure ACMP+ and ACMP-
next3:
    mov #MTIM_ENABLE,MTIMSC   ; Timer Counter Enabled
    wait                      ; Wait for ACMP interrupt
    bset 1,MTIMSC
    lda MTIMCNT               ; read counter timer value
    sta SensorReading         ; store counter value
    mov #HIGH_6_13(SIP1), PAGESEL
    brset 3, MAP_ADDR_6(SIP1),ReadVal ; branch if ACMP interrupt arrives
    bra next

ReadVal:
    MOV #MTIM_STOP_RESET,MTIMSC ; Stop and reset counter
    MOV #ACMP_DISABLED, ACMPSC

LookupTable:
    lda SensorReading
    rora                      ; Getting 2 MSB
    rora
    rora
    and #$03
    add #(Table_Data>>6)      ; Page Calculating
    mov #PAGESEL,Temp_Page    ; Backup actual page
    sta PAGESEL               ; Page Change
    lda SensorReading
    and #$3F                  ; Extract 6 LSB
    add #$C0                  ; Index to paging window

```

```

tax
lda ,x                ; Load table result
sta ConvertedValue    ; Store result
mov #Temp_Page, PAGESEL ; Back Page
rts

MTIM_ADC_Init:
mov #MTIM_128_DIV,MTIMCLK
mov #FREE_RUN,MTIMMOD ; Configure Timer as free running
mov #MTIM_STOP_RESET,MTIMSC
bra next

Discharge_Cap:
bset 1,PTADD          ; Configure PTA1 as Output
bclr 1,PTAD           ; Start Capacitor discharging
lda #$FE              ; Set delay time

waste_time:
dbnza waste_time     ; wait until Delay = 0
bra next2

ACMP_Conf:
MOV #ACMP_ENABLE,ACMPSC
bra next3
rts

;*****
;*                               Times Functions                               *
;*****
MINUTE:
mov #RTIMEM,minutes
TimeIsrM:
lda temp
cbeqa #$01,_en
MTIM1S
dbnz minutes,TimeIsrM
_en
rts

HOURL:
mov #RTIMEH,hours
TimeIsrH:
ENTRY_SUB 0
jsr MINUTE
EXIT_SUB 0
lda temp
cbeqa #$01,en_
dbnz hours,TimeIsrH
en_
rts

;*****
;*                               TIME_HOURS                               *
;*****
TIME_HOURS:
lda ConvertedValue
sub #241
bhs One
lda ConvertedValue
sub #220

```

References

```

    bhs Two
    lda ConvertedValue
    sub #199
    bhs Three
    lda ConvertedValue
    sub #178
    bhs Four
    lda ConvertedValue
    sub #157
    bhs Five
    lda ConvertedValue
    sub #136
    bhs Six
    lda ConvertedValue
    sub #115
    bhs Seven
    lda ConvertedValue
    sub #94
    bhs Eight
    lda ConvertedValue
    sub #73
    bhs Nine
    lda ConvertedValue
    sub #52
    bhs Ten
    lda ConvertedValue
    sub #31
    bhs Eleven
    mov #12,timec
    bra _End
One:
    mov #1,timec
    bra _End
Two:
    mov #2,timec
    bra _End
Three:
    mov #3,timec
    bra _End
Four:
    mov #4,timec
    bra _End
Five:
    mov #5,timec
    bra _End
Six:
    mov #6,timec
    bra _End
Seven:
    mov #7,timec
    bra _End
Eight:
    mov #8,timec
    bra _End
Nine:
    mov #9,timec
    bra _End

```

```

Ten:
    mov #10,timec
    bra _End
Eleven:
    mov #11,timec
_End
    rts

;*****
;*                               TIME_MINUTES                               *
;*****
TIME_MINUTES:
    lda ConvertedValue
    sub #241
    bhs One_
    lda ConvertedValue
    sub #220
    bhs Two_
    lda ConvertedValue
    sub #199
    bhs Three_
    lda ConvertedValue
    sub #178
    bhs Four_
    lda ConvertedValue
    sub #157
    bhs Five_
    lda ConvertedValue
    sub #136
    bhs Six_
    lda ConvertedValue
    sub #115
    bhs Seven_
    lda ConvertedValue
    sub #94
    bhs Eight_
    lda ConvertedValue
    sub #73
    bhs Nine_
    lda ConvertedValue
    sub #52
    bhs Ten_
    lda ConvertedValue
    sub #31
    bhs Eleven_
    mov #60,timec
    bra End_
One_:
    mov #5,timec
    bra End_
Two_:
    mov #10,timec
    bra End_
Three_:
    mov #15,timec
    bra End_
Four_:

```

References

```

        mov #20,timec
        bra End_
Five_:
        mov #25,timec
        bra End_
Six_:
        mov #30,timec
        bra End_
Seven_:
        mov #35,timec
        bra End_
Eight_:
        mov #40,timec
        bra End_
Nine_:
        mov #45,timec
        bra End_
Ten_:
        mov #50,timec
        bra End_
Eleven_:
        mov #55,timec
End_
        rts

;*****
;*                               Main Program                               *
;*****
_Startup:
        jsr Init_Conf
        jsr Init_PTA
        jsr Init_KBI
main:
        mov #(mKBISC_KBACK | mKBISC_KBIE),KBISC
        clr PTAD
        jsr delay
        stop
        bset 3,PTAD
        mov #(mKBISC_KBACK | mKBISC_KBIE),KBISC

        jsr delay
        stop
        bset 4,PTAD
        mov #(mKBISC_KBACK | mKBISC_KBIE),KBISC
        jsr delay
        jsr ADC_RECEIVE
        jsr TIME_HOURS
        mov timec,temp
        stop
        bset 5,PTAD
        mov #(mKBISC_KBACK | mKBISC_KBIE),KBISC
        jsr delay
        jsr ADC_RECEIVE
        jsr TIME_HOURS
        mov timec,temp2
        MTIM1SConfig

```



```

loop:
    mov temp,timec
    bclr 3,PTAD
loop1:
    jsr HOUR
    lda temp
    cbeqa #01,main
    dbnz timec,loop1

    mov temp2,timec
    bset 3,PTAD
loop2:
    jsr HOUR
    dbnz timec,loop2
    bra loop

delay:
    mov #24,counter
    MTIM1MS
    bclr 4,MTIMSC

MTIMIsrlms:
    brclr 7,MTIMSC,MTIMIsrlms
    bset 5,MTIMSC
    dbnz counter,MTIMIsrlms
    bset 4,MTIMSC
    rts

;*****
;*                               Startup Vector                               *
;*****

    ORG    $3FFD
    JMP  _Startup                ; Reset

;*****
;*                               Data Table                               *
;*****
    ORG Table_Data
    dc.b 0,5,10,14,19,23,28,32,36,40,44,48,52,56,60,63
    dc.b 67,71,74,78,81,84,87,91,94,97,100,103,106,108,111,114
    dc.b 117,119,122,124,127,129,132,134,136,139,141,143,145,147,149,151
    dc.b 153,155,157,159,161,162,164,166,168,169,171,173,174,176,177,179
    dc.b 180,182,183,184,186,187,188,190,191,192,193,194,196,197,198,199
    dc.b 200,201,202,203,204,205,206,207,208,209,210,211,211,212,213,214
    dc.b 215,215,216,217,218,218,219,220,221,221,222,222,223,224,224,225
    dc.b 226,226,227,227,228,228,229,229,230,230,231,231,232,232,233,233
    dc.b 234,234,234,235,235,236,236,236,237,237,237,238,238,238,239,239
    dc.b 239,240,240,240,241,241,241,241,242,242,242,243,243,243,243,244
    dc.b 244,244,244,244,245,245,245,245,245,246,246,246,246,246,247,247
    dc.b 247,247,247,247,248,248,248,248,248,248,249,249,249,249,249
    dc.b 249,249,250,250,250,250,250,250,250,250,251,251,251,251,251
    dc.b 251,251,251,251,251,252,252,252,252,252,252,252,252,252,252
    dc.b 252,252,253,253,253,253,253,253,253,253,253,253,253,253,253
    dc.b 253,253,253,253,254,254,254,254,254,254,254,254,254,254

```

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